



Teasing Out the True Milky Way

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Radcliffe Institute for Advanced Study

Teasing Out the True Milky Way

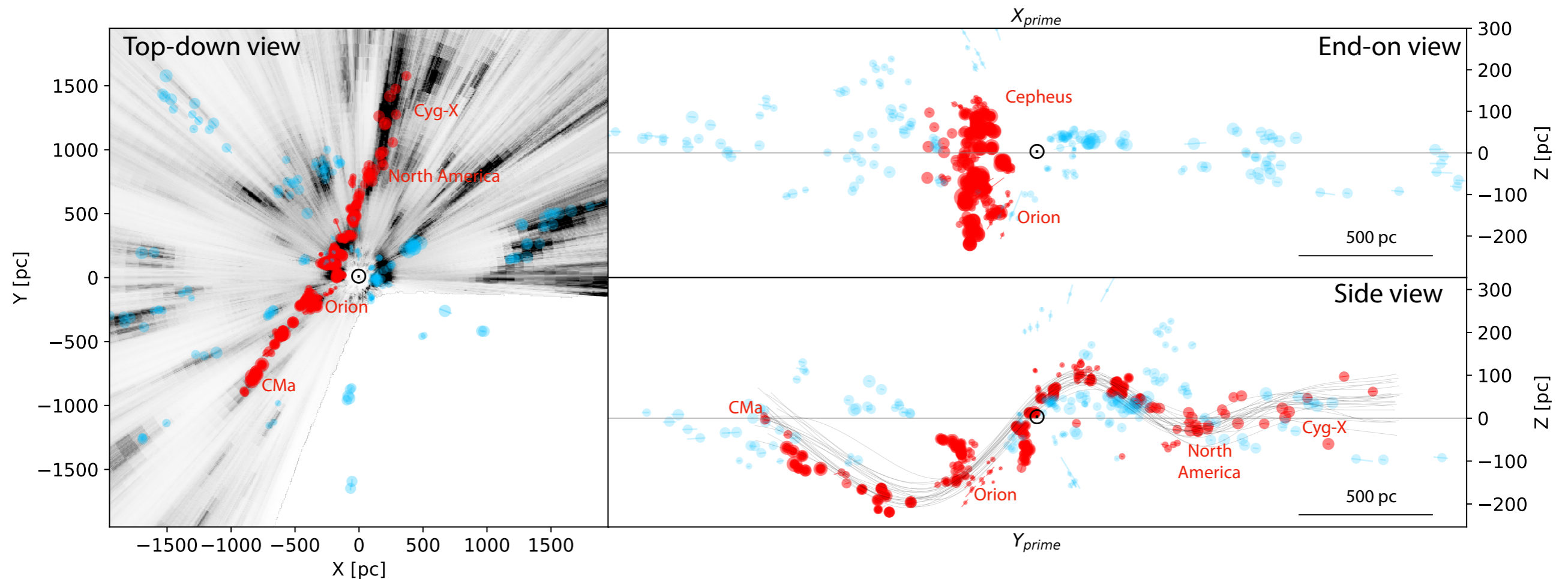
with many thanks to: João **Alves**, Cara Battersby, Gus Beane, Christopher Beaumont, Bob Benjamin, Michelle Borkin, Tom Dame, Jonathan Fay, Douglas **Finkbeiner**, Greg Green, Jens Kauffmann, Mark Reid, Thomas **Robitaille**, Eddie Schlafly, Rowan **Smith**, Josh **Speagle**, Catherine **Zucker** & Curtis **Wong**

space.com/universe-colors-milky-way-photo.html



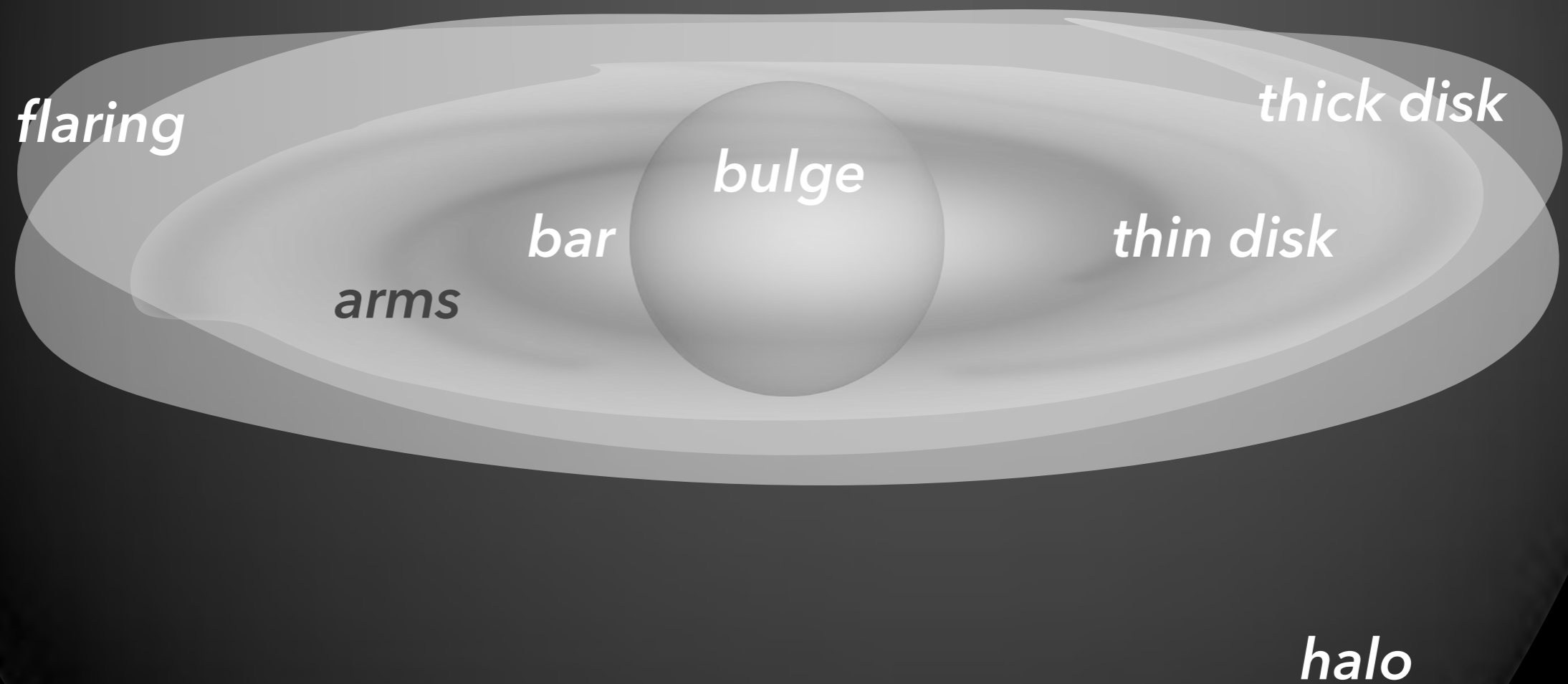
The "Radcliffe" Wave

(embargoed, please do not distribute)

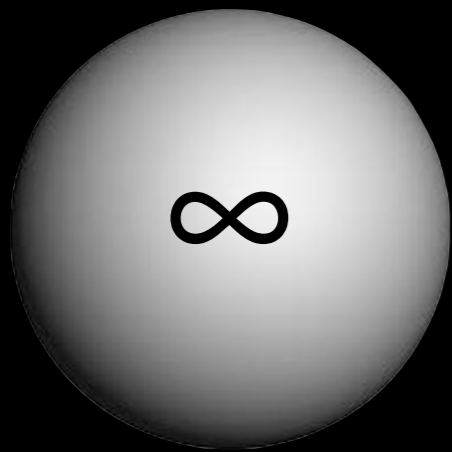


João Alves, Catherine Zucker, Alyssa Goodman, Joshua Speagle,
Stefan Meingast, Thomas Robitaille, Douglas Finkbeiner, Edward F. Schlafly,
and Gregory Green 2019, *Nature* (soon, we hope)

Milky Way Structure Jargon (Cartoon!)



Aristotle, et al.



Thomas Wright, William Herschel...

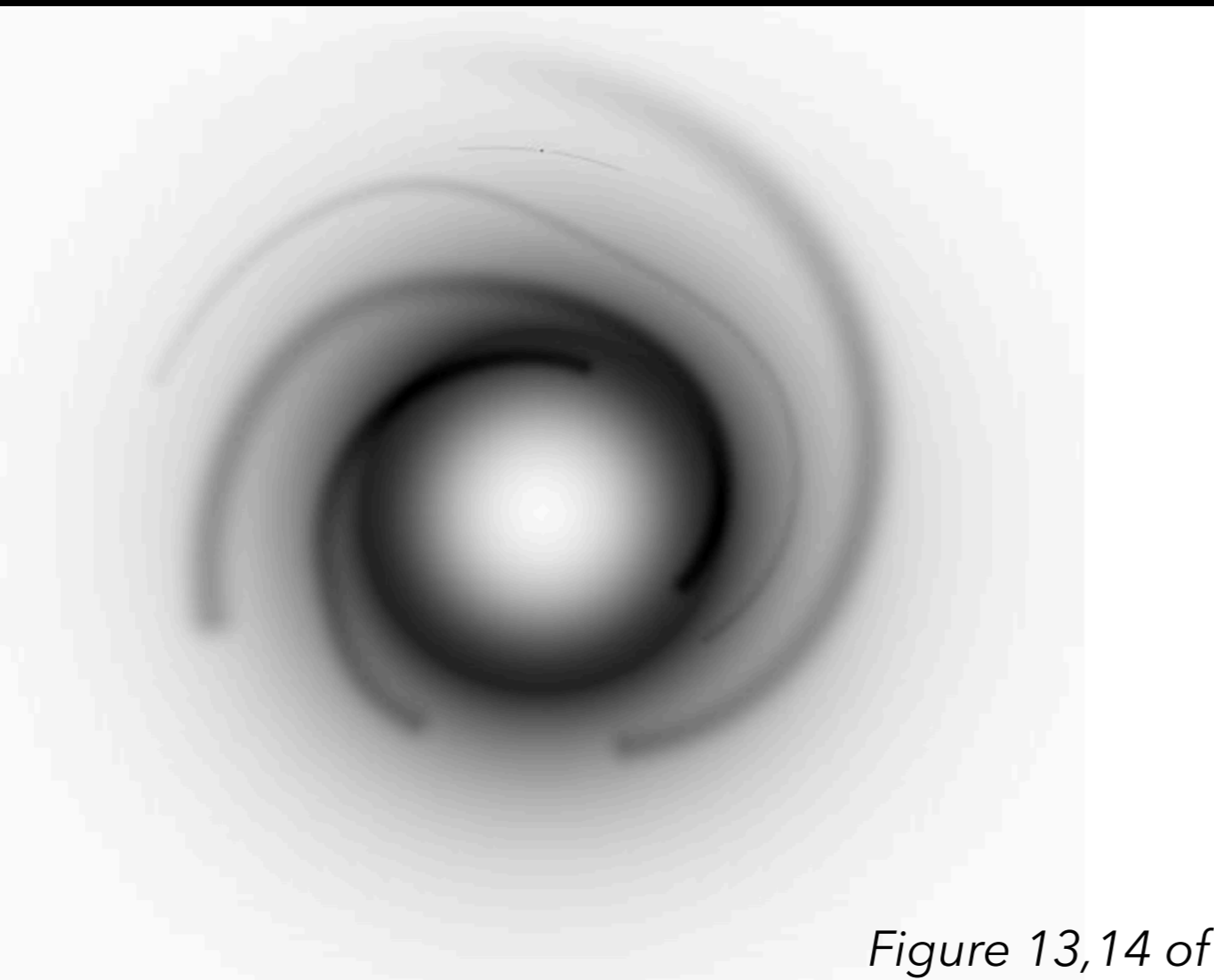


Figure 13,14 of Drimmel & Spergel 1991

Hubble's "Tuning Fork"

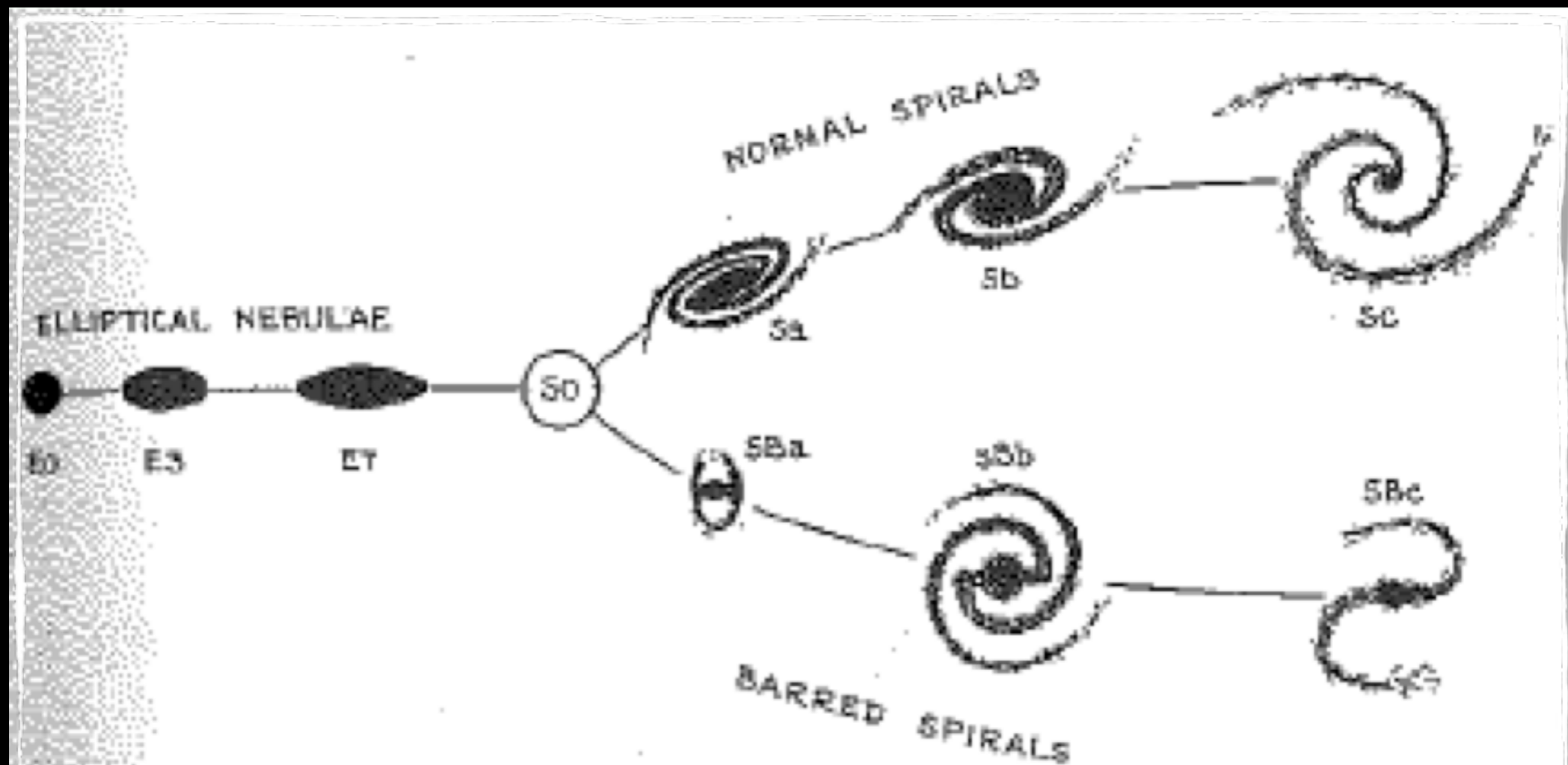
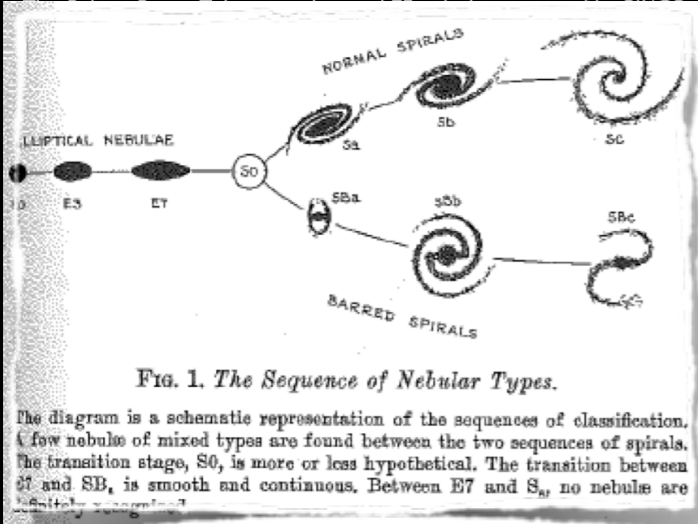


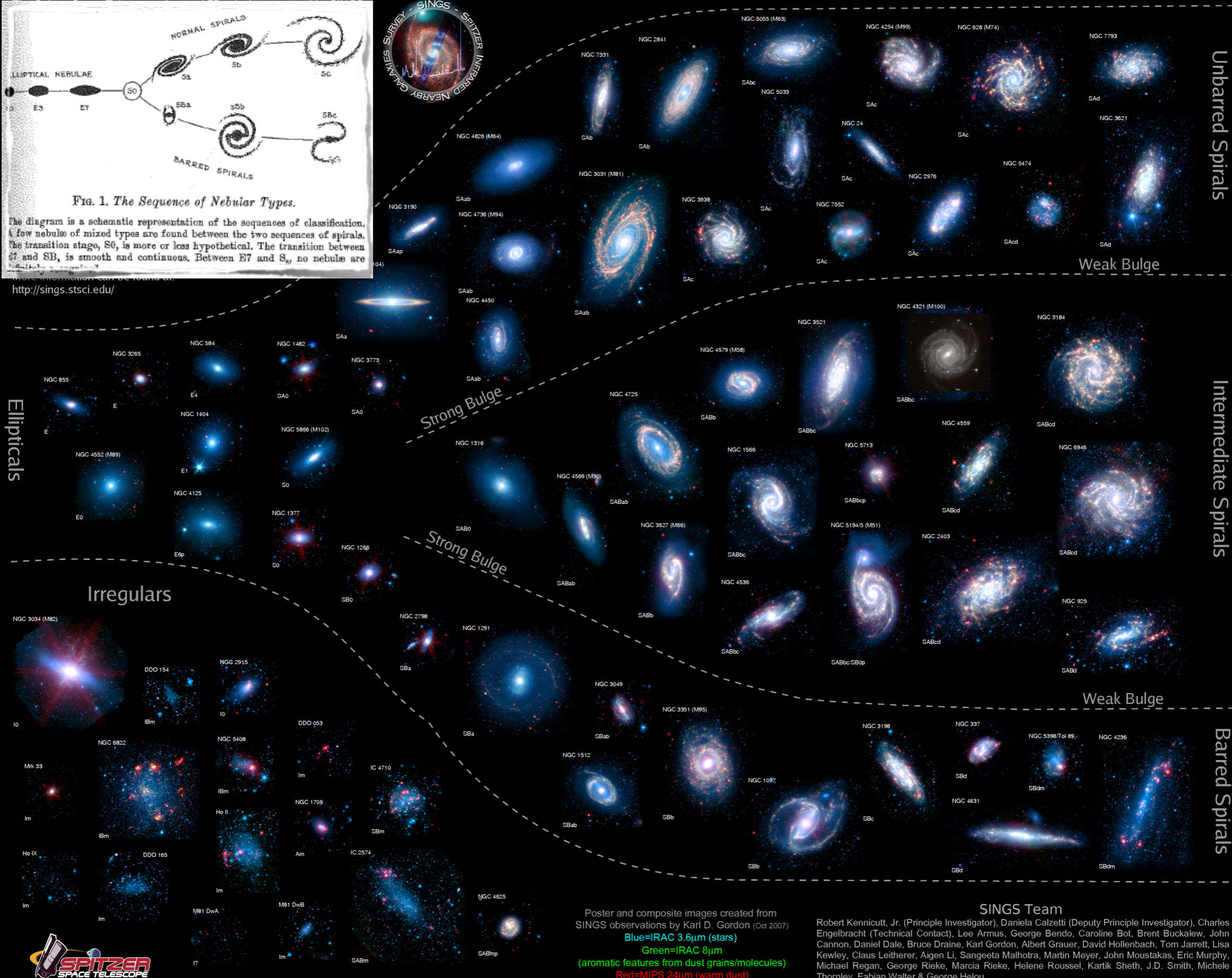
FIG. 1. *The Sequence of Nebular Types.*

The diagram is a schematic representation of the sequences of classification. A few nebulae of mixed types are found between the two sequences of spirals. The transition stage, S0, is more or less hypothetical. The transition between E7 and SB_a is smooth and continuous. Between E7 and S_a, no nebulae are definitely recognized.

The Spitzer Infrared Nearby Galaxies Survey (SINGS) Hubble Tuning-Fork



<http://sings.stsci.edu/>



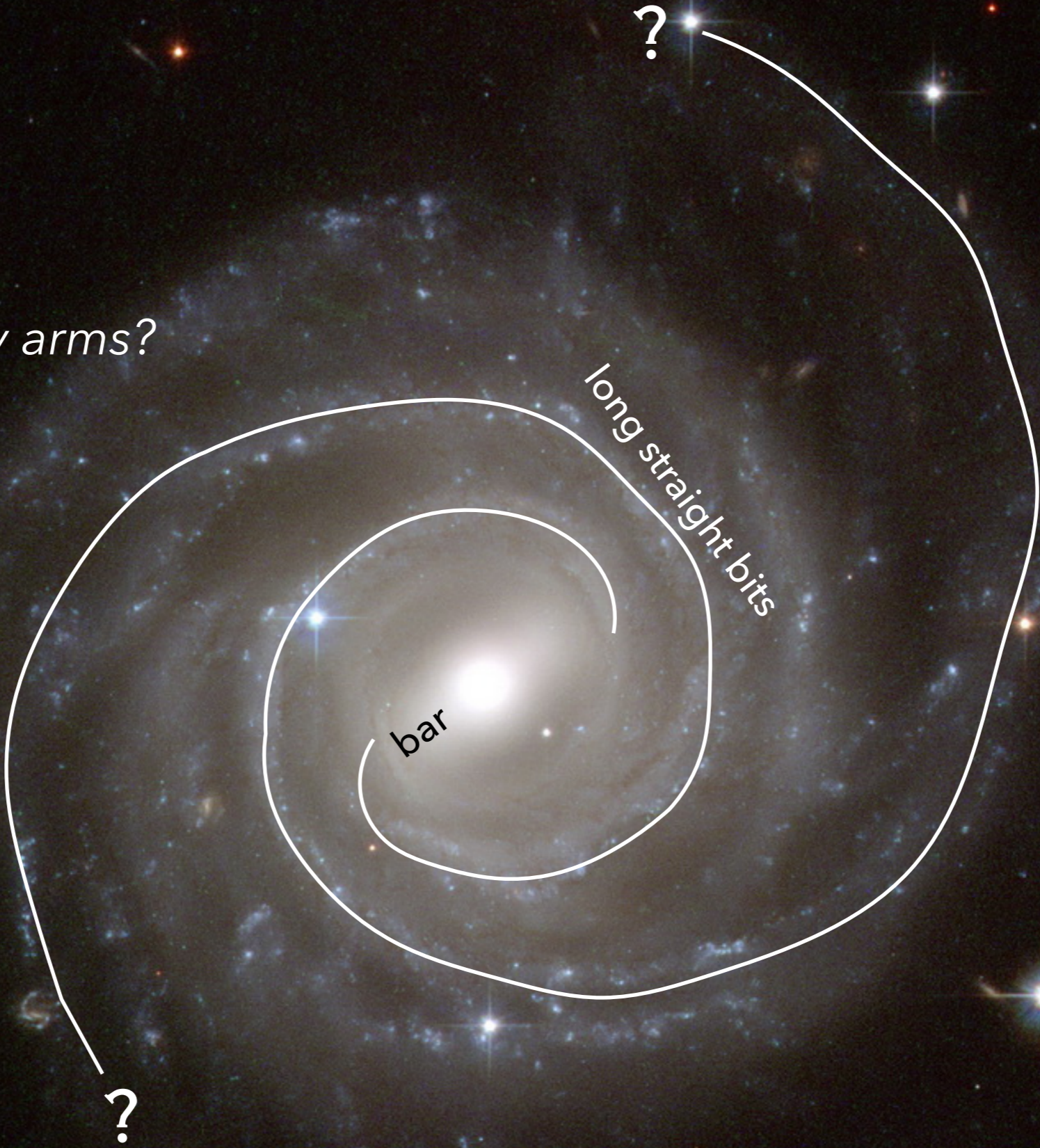
Poster and composite images created from SINGS observations by Karl D. Gordon (Oct 2007)
 Blue=IRAC 3.6 μ m (stars)
 Green=IRAC 8 μ m (aromatic features from dust grains/molecules)
 Red=MIPS 24 μ m (warm dust)

SINGS Team

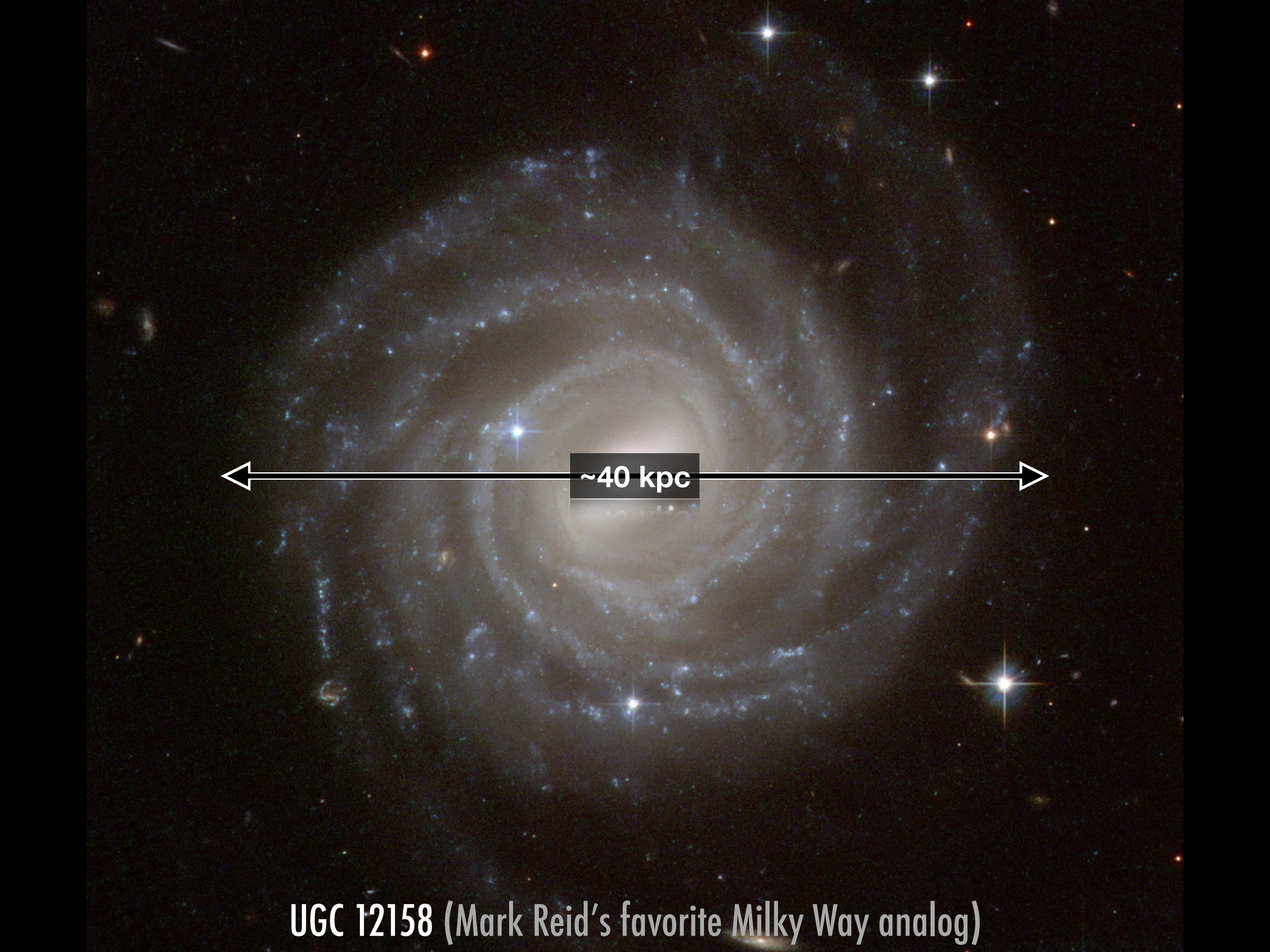
Robert Kennicutt, Jr. (Principle Investigator), Daniela Calzetti (Deputy Principle Investigator), Charles Engelbracht (Technical Contact), Lee Armus, George Bendo, Caroline Bot, Brent Buckalew, John Cannon, Daniel Dale, Bruce Draine, Karl Gordon, Albert Grauer, David Hollenbach, Tom Jarrett, Lisa Kewley, Claus Leitherer, Aigen Li, Sangeeta Malhotra, Martin Meyer, John Moustakas, Eric Murphy, Michael Regan, George Rieke, Marcia Rieke, Helene Roussel, Kartik Sheth, J.D. Smith, Michele Thornley, Fabian Walter & George Helou



How many arms?



UGC 12158 (Mark Reid's favorite Milky Way analog)

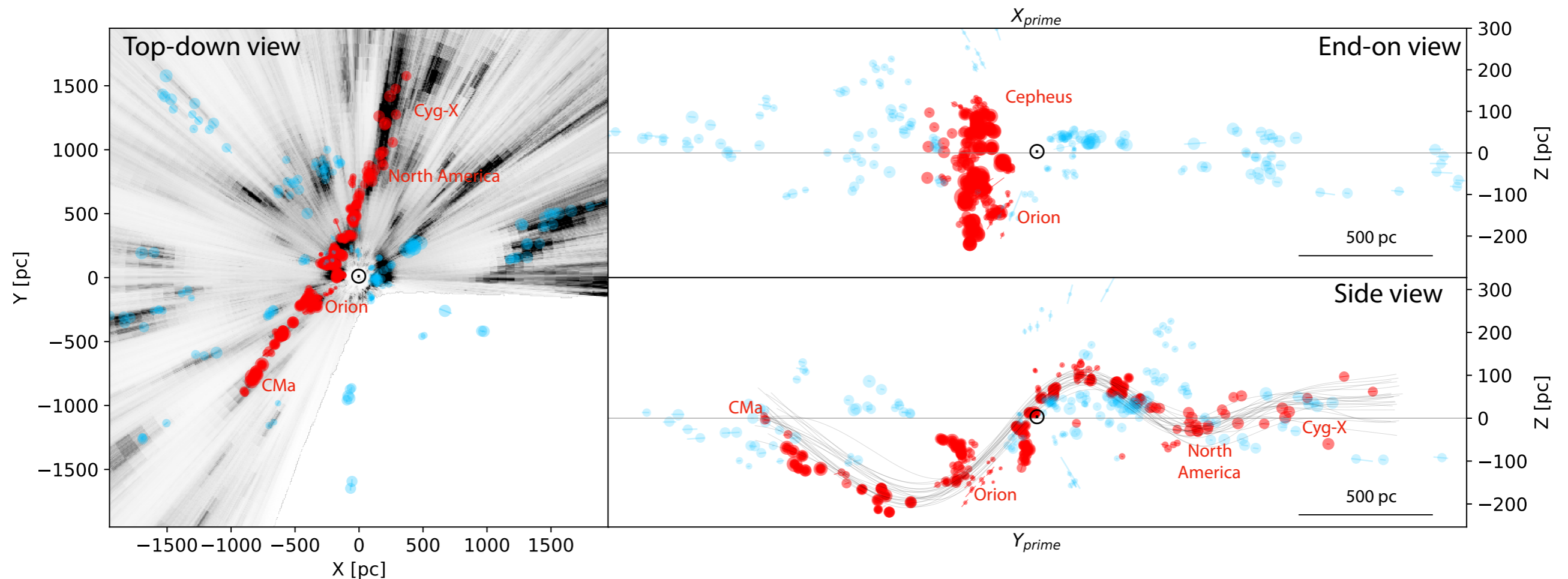


~40 kpc

UGC 12158 (Mark Reid's favorite Milky Way analog)

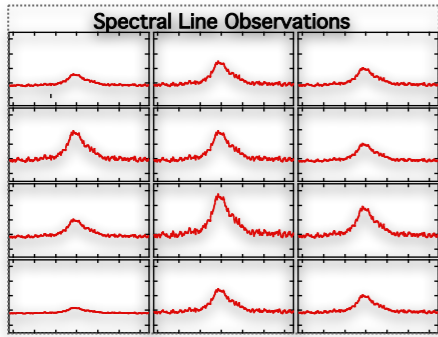
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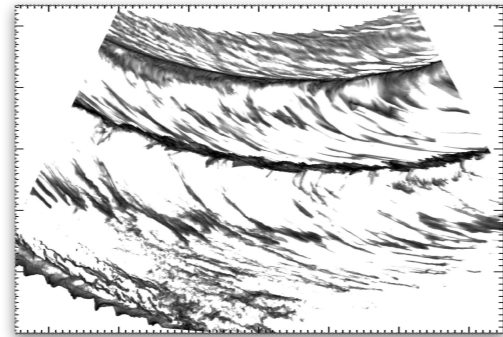


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"Data" = 3D cubes, 2D images, 1D catalogs, from...



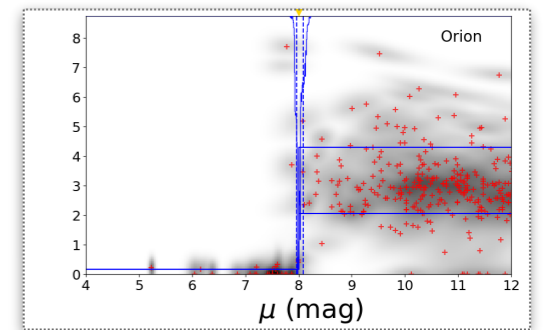
spectral-line mapping



numerical simulation

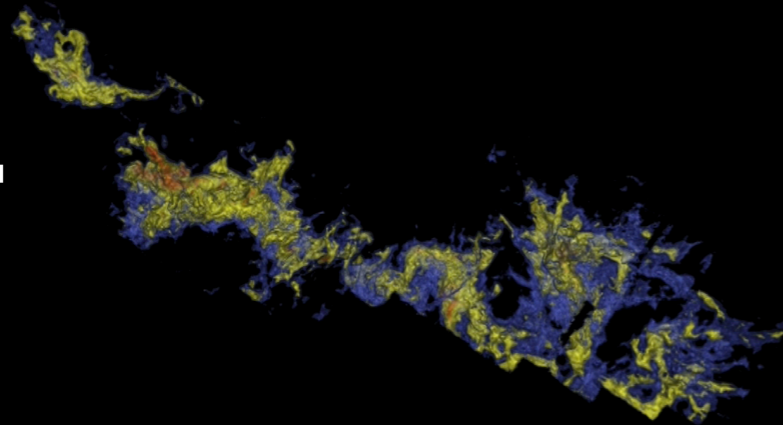


photometric imaging (over time)

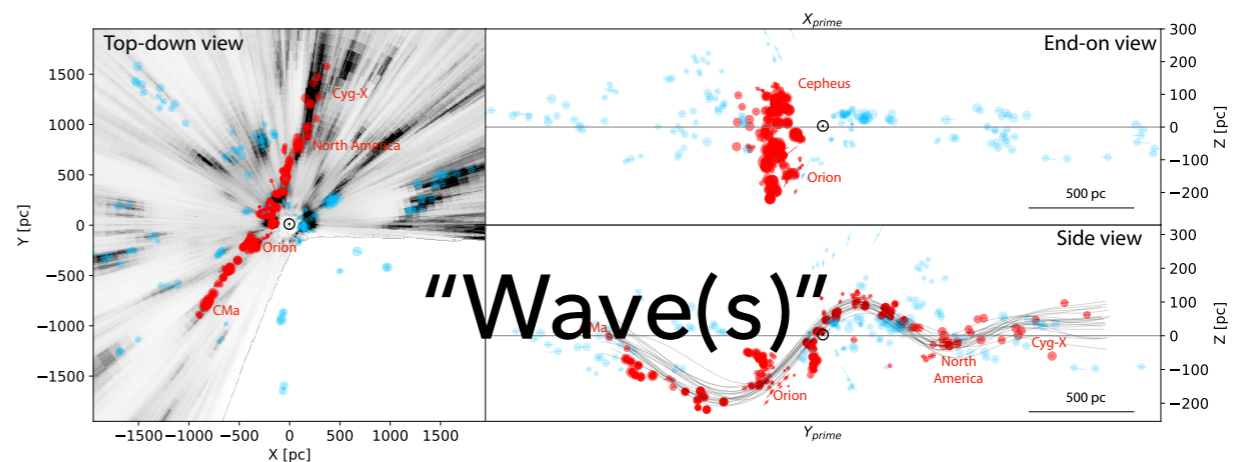
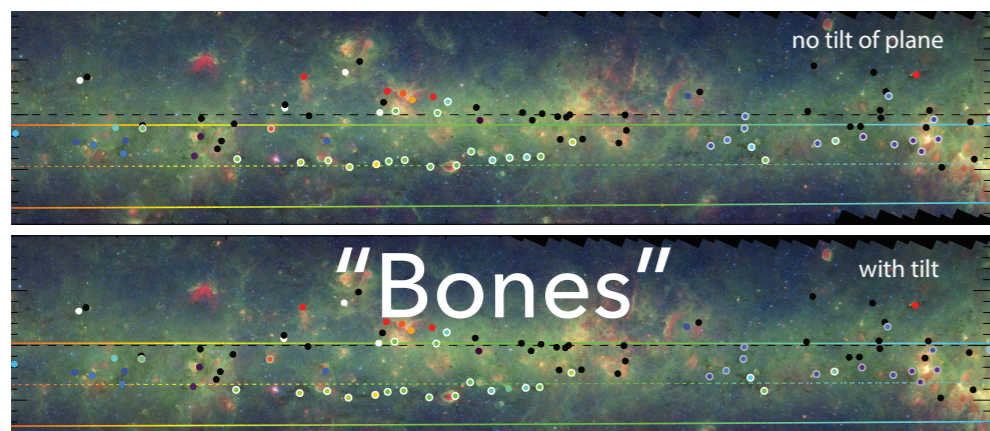
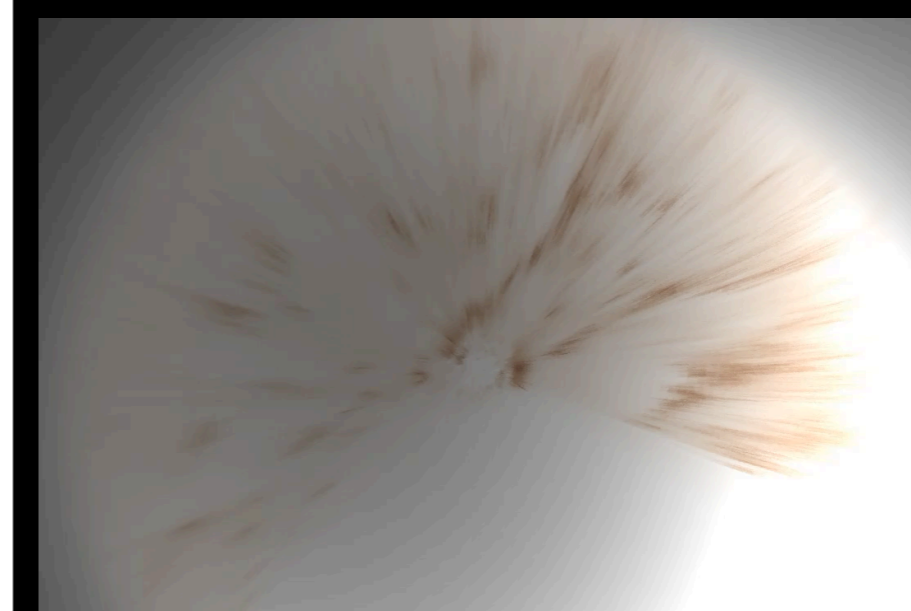


statistical reconstruction

Gas in "3D"
p-p-v

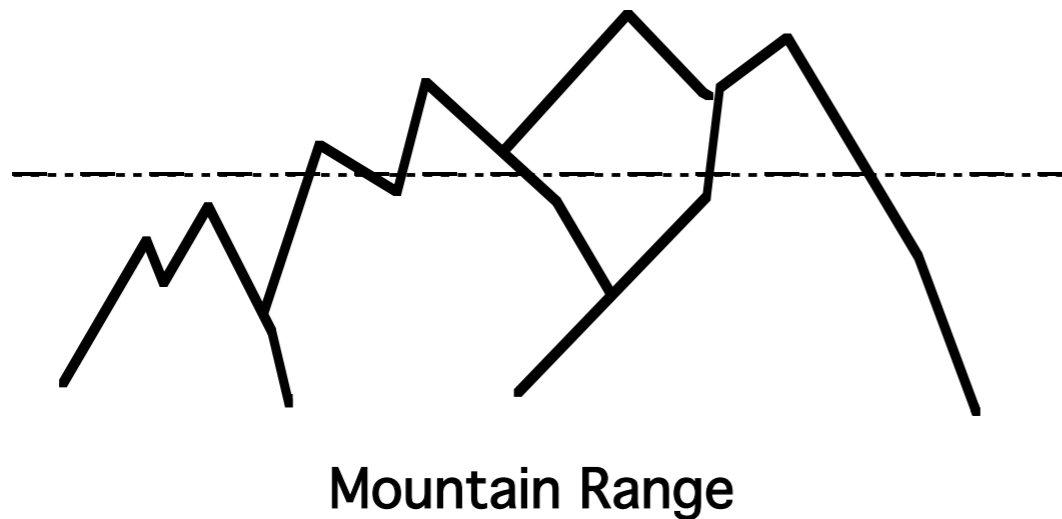
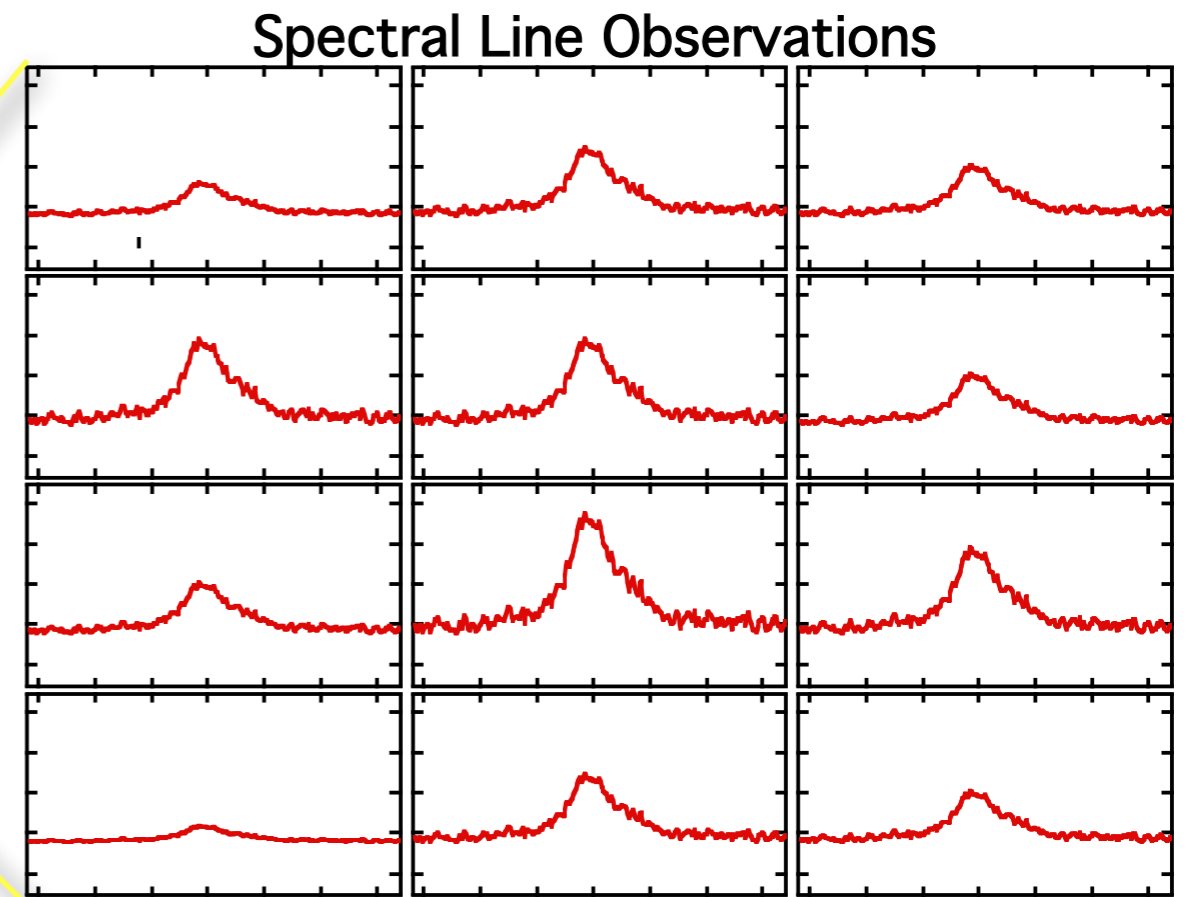
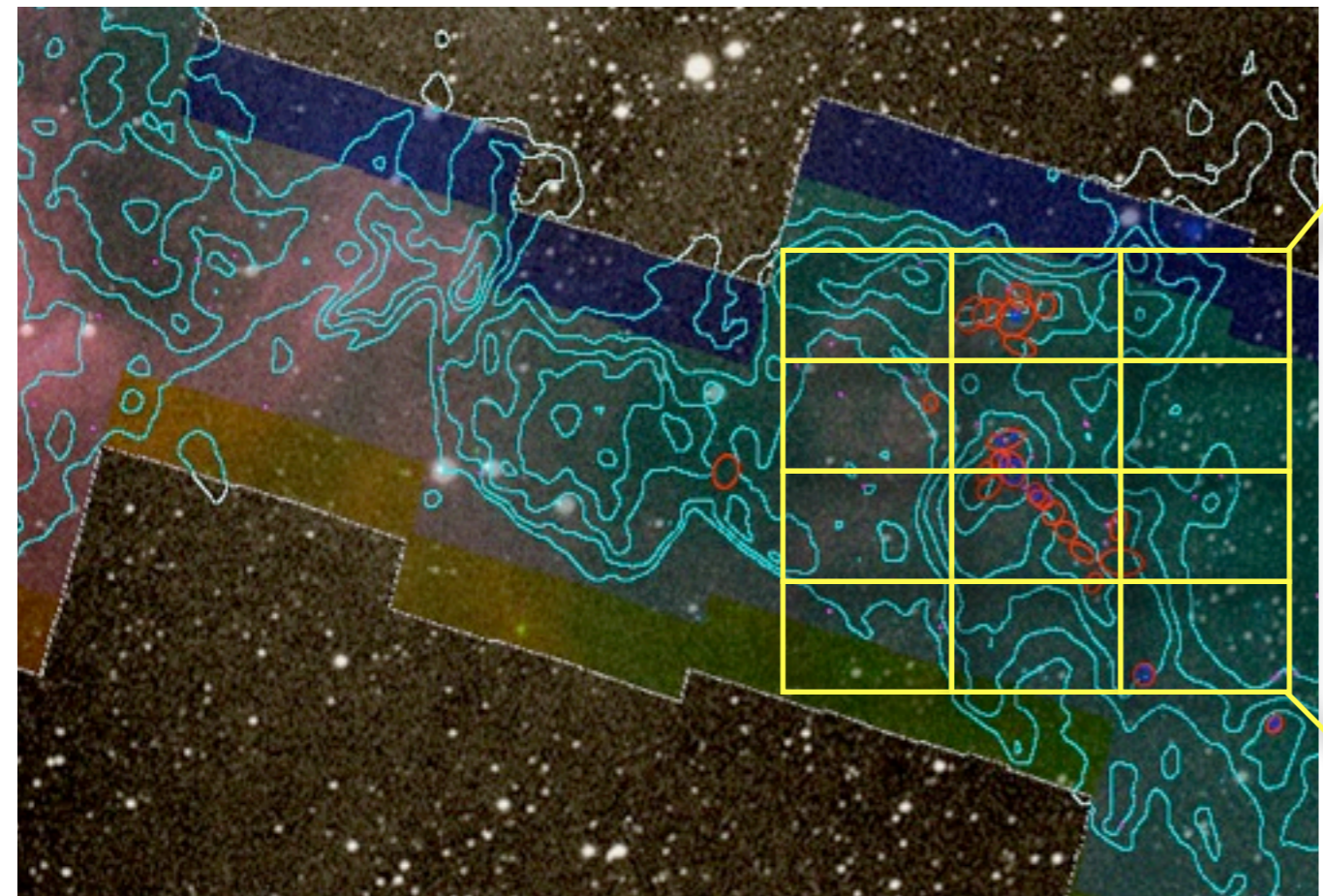


Dust in 3D
p-p-p

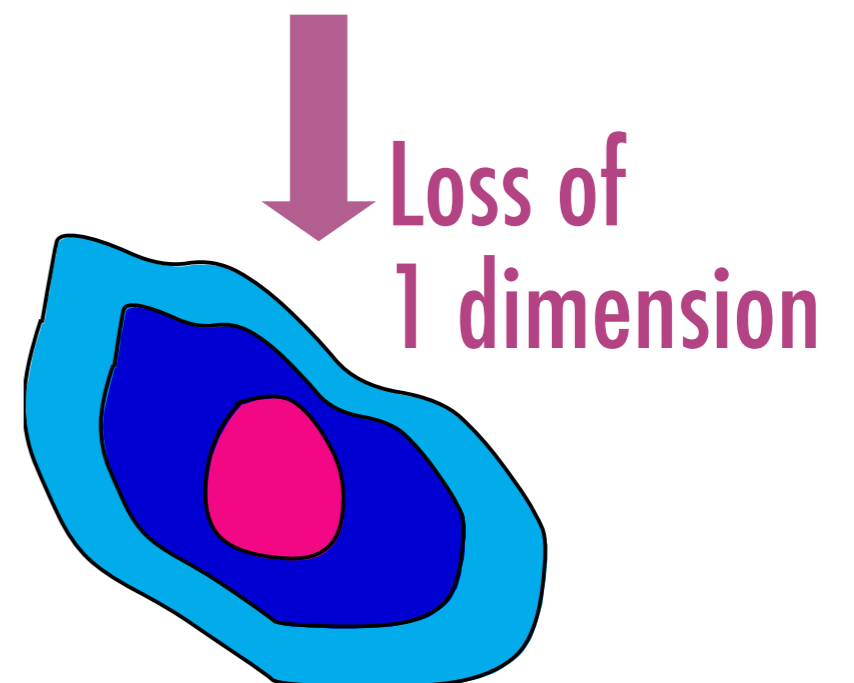


"Theory" questions re: magnetic fields, feedback, collisions, oscillations, dark matter...






Spectral-line mapping: "p-p-v" space



No loss of information



COMPLETE

-  mm peak (Enoch et al. 2006)
-  sub-mm peak (Hatchell et al. 2005, Kirk et al. 2006)
-  ^{13}CO (Ridge et al. 2006)
-  mid-IR IRAC composite from c2d data (Foster, Laakso, Ridge, et al.)
-  Optical image (Barnard 1927)

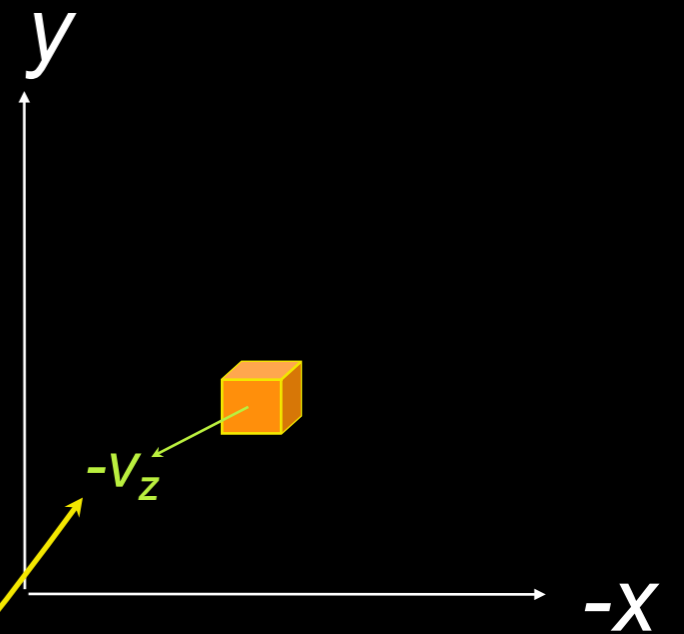
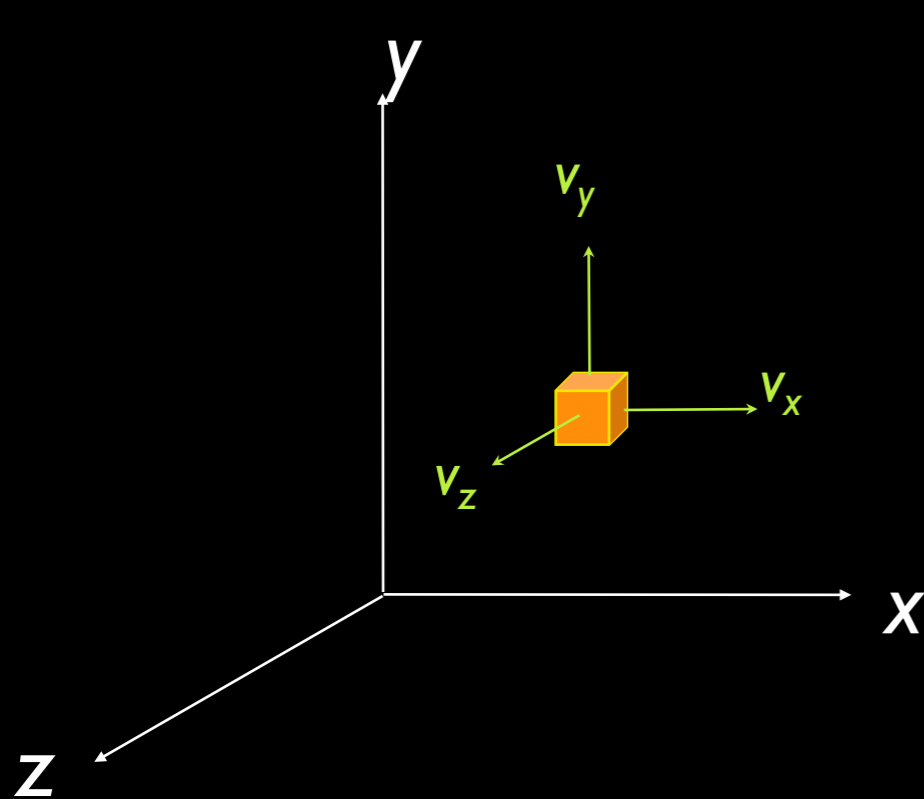
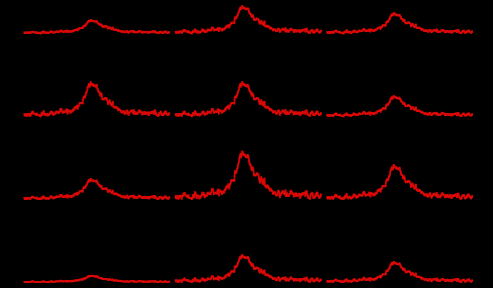
Perseus

3D Viz made with VolView

Spectral-line mapping: p - p - v space

We wish we could measure...

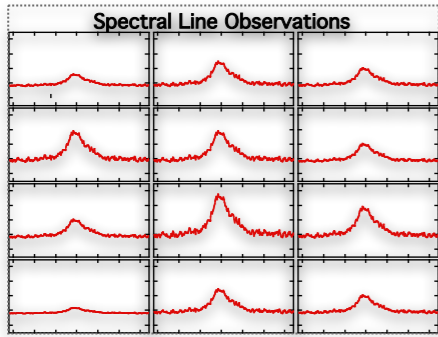
But we can measure...



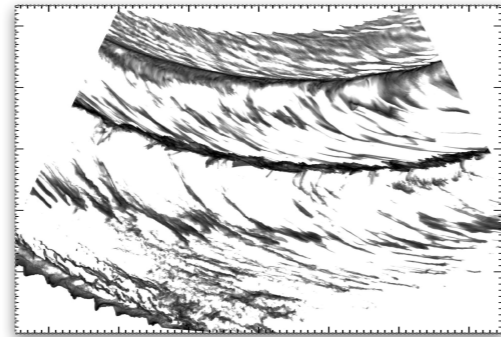
v_z *only* from
“spectral-line
maps”

“ p - p - v ” or
“position-
position-velocity”
space

"Data" = 3D cubes, 2D images, 1D catalogs, from...



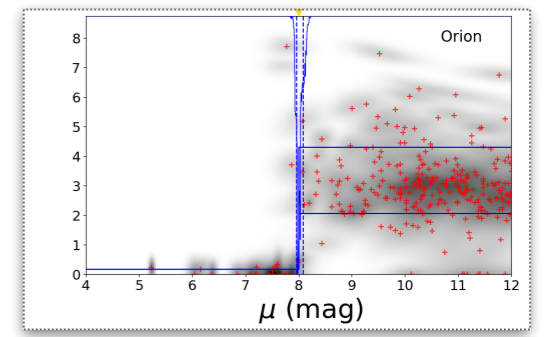
spectral-line mapping



numerical simulation

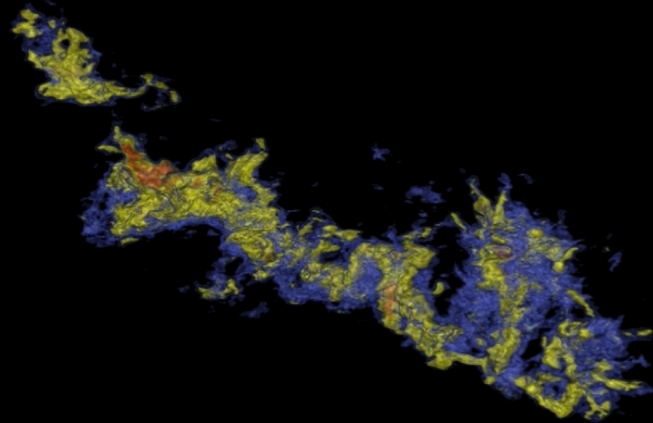


photometric imaging (over time)

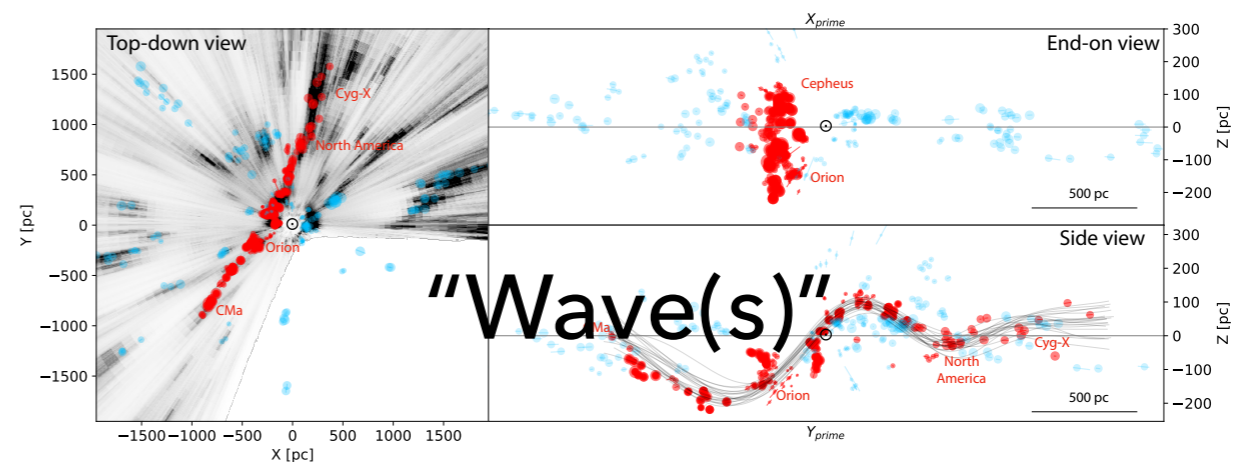
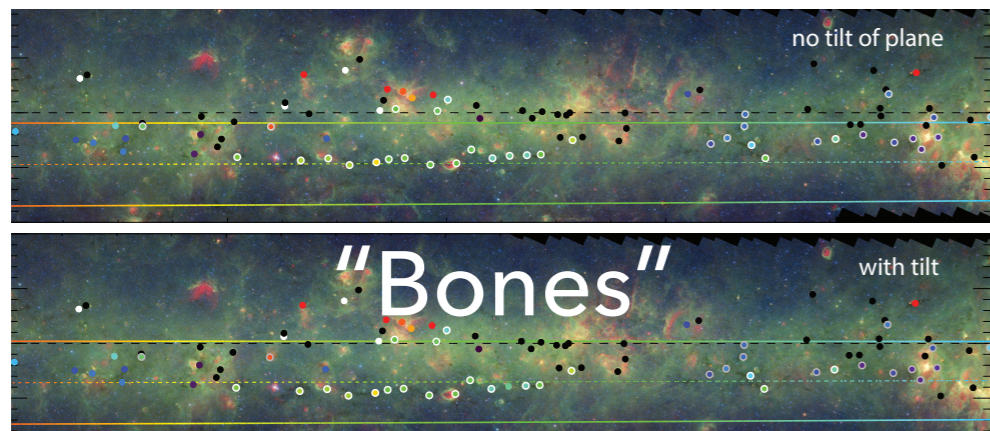
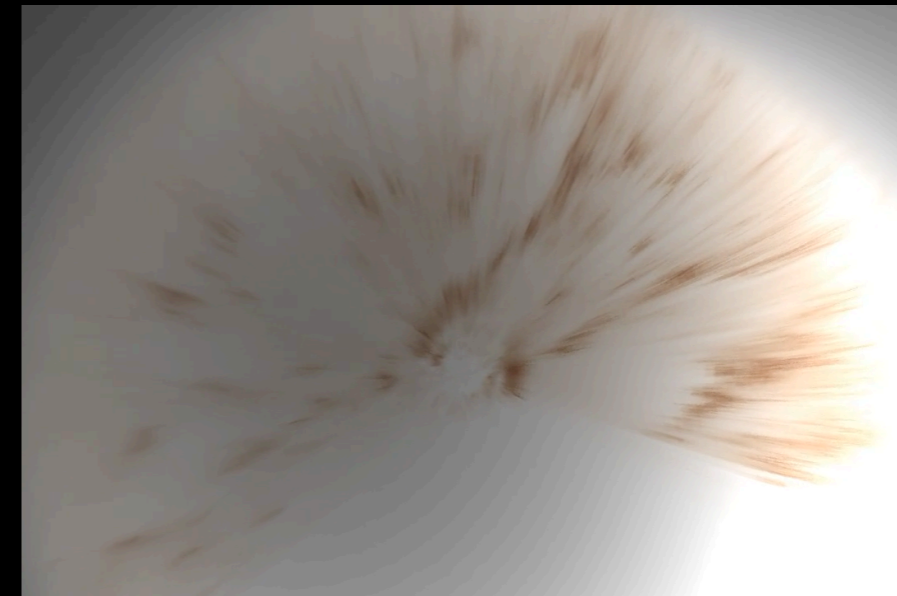


statistical reconstruction

Gas in "3D"
p-p-v

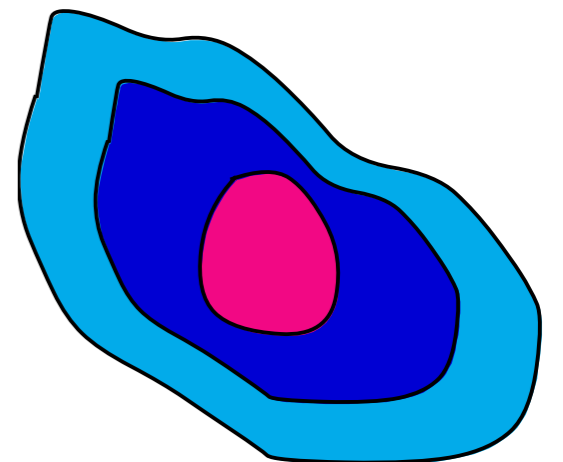
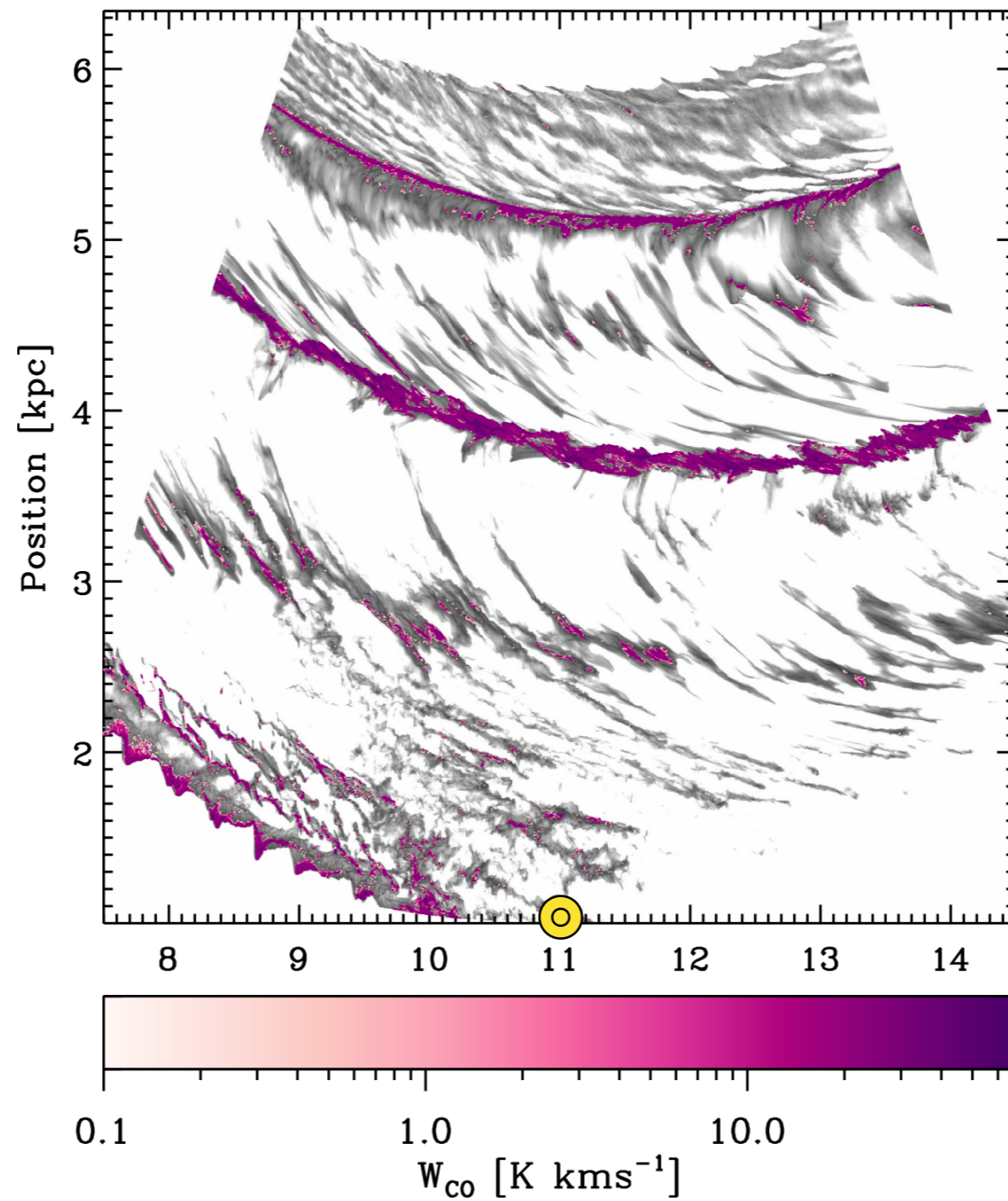


Dust in 3D
p-p-p

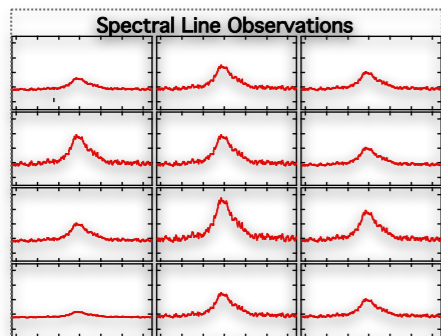


"Theory" questions re: magnetic fields, feedback, collisions, oscillations dark matter...

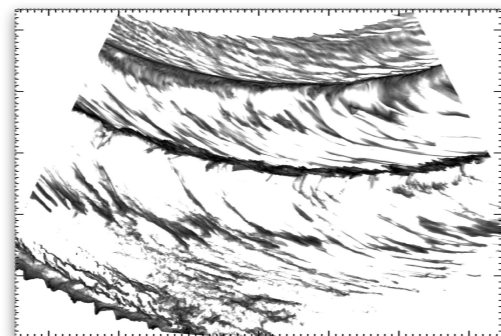
Synthetic p - p Maps



"Data" = 3D cubes, 2D images, 1D catalogs, from...



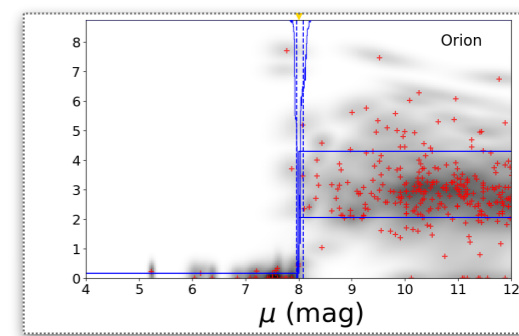
spectral-line mapping



numerical simulation

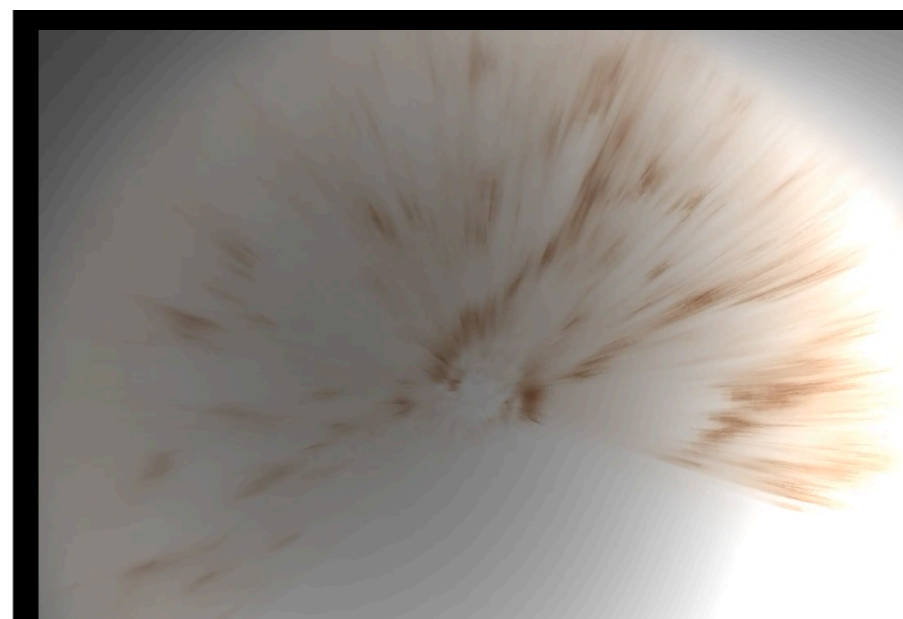
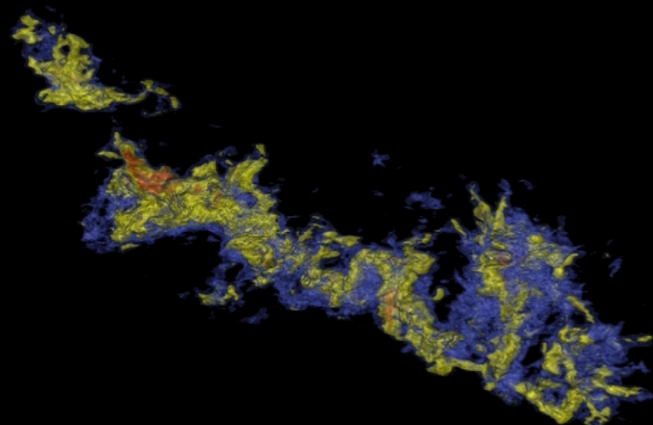


photometric imaging (over time)

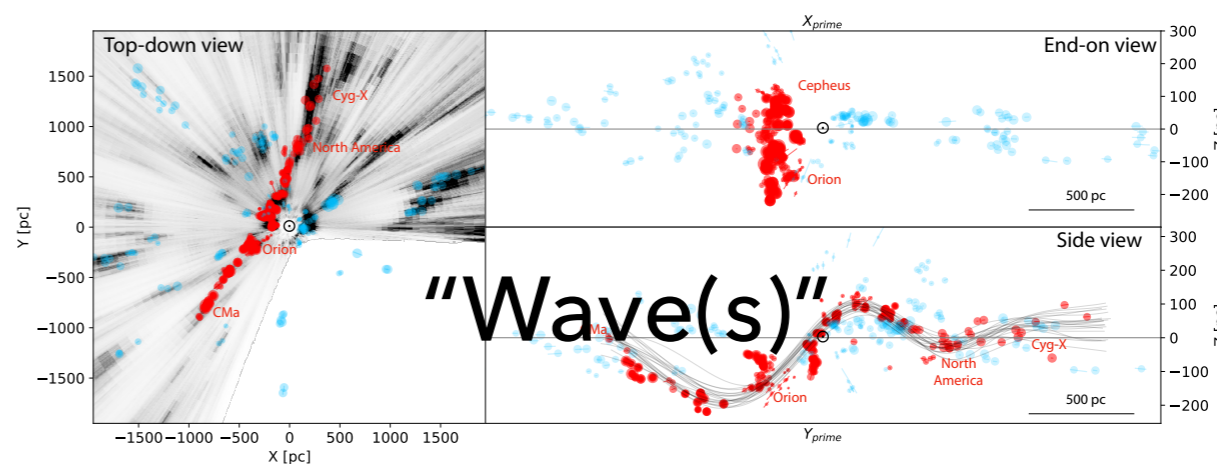
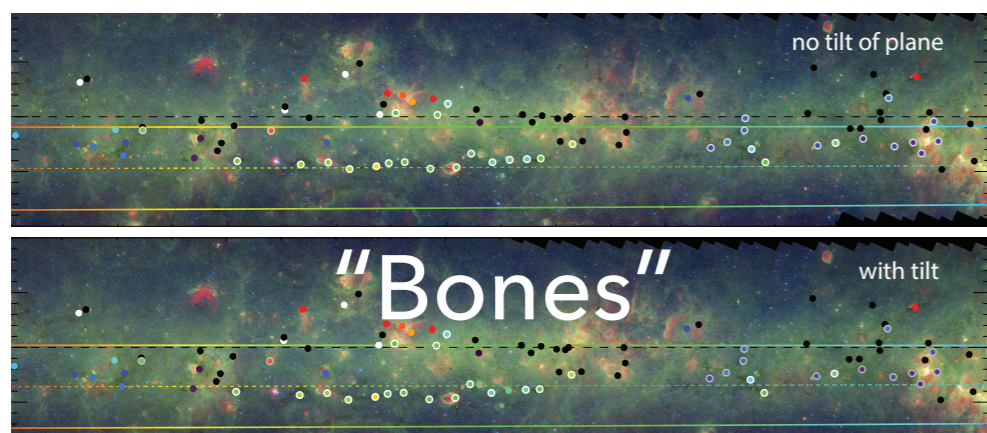


statistical reconstruction

Gas in "3D"
p-p-v

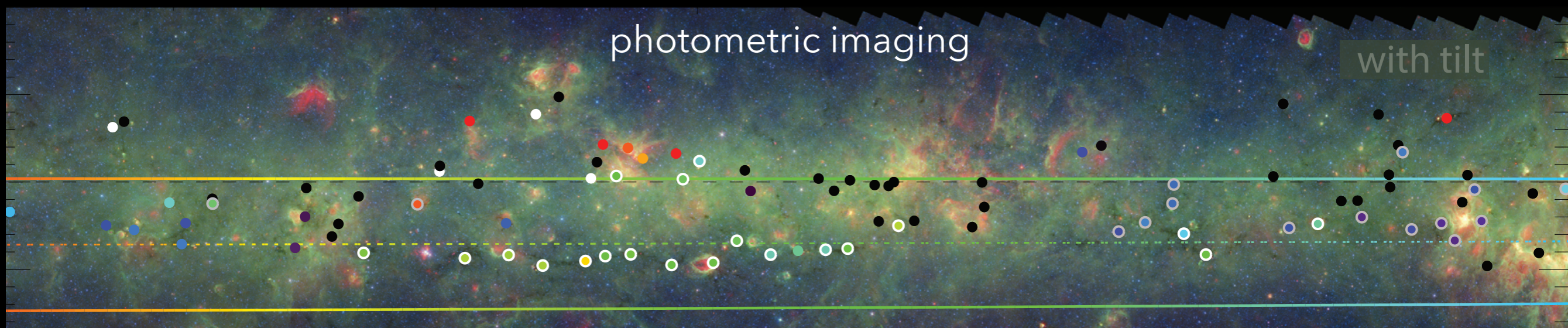


Dust in 3D
p-p-p



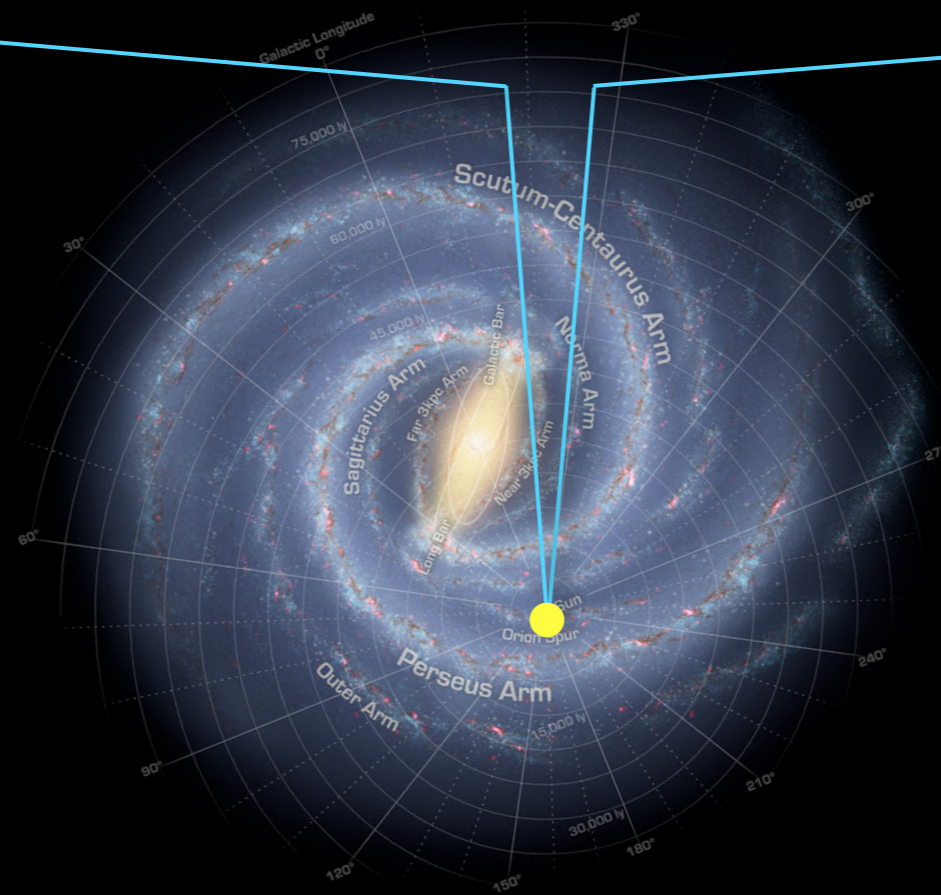
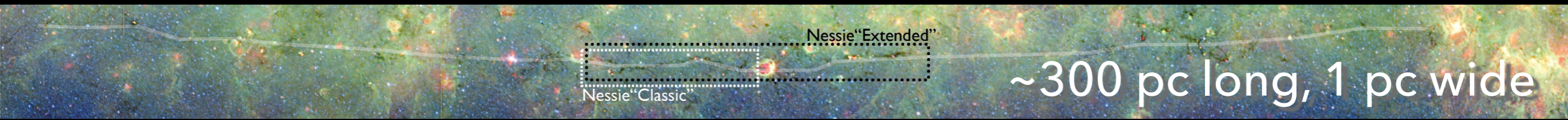
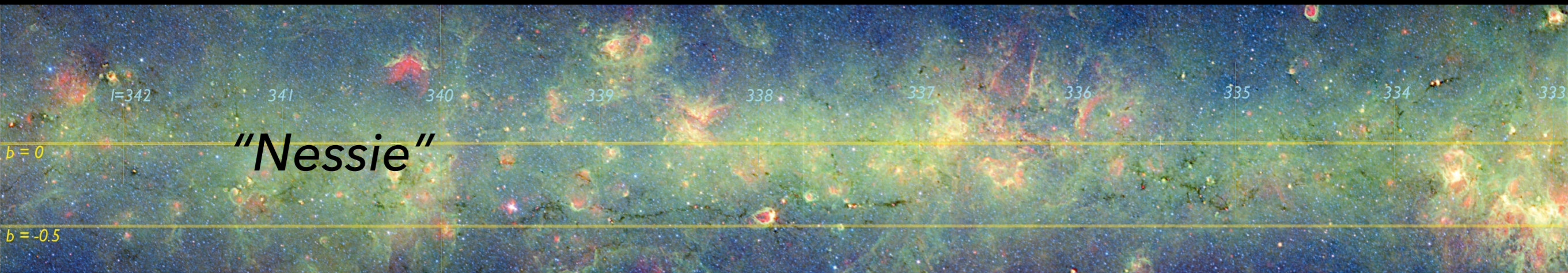
"Theory" questions re: magnetic fields, feedback, collisions, oscillations dark matter...

"Bones"

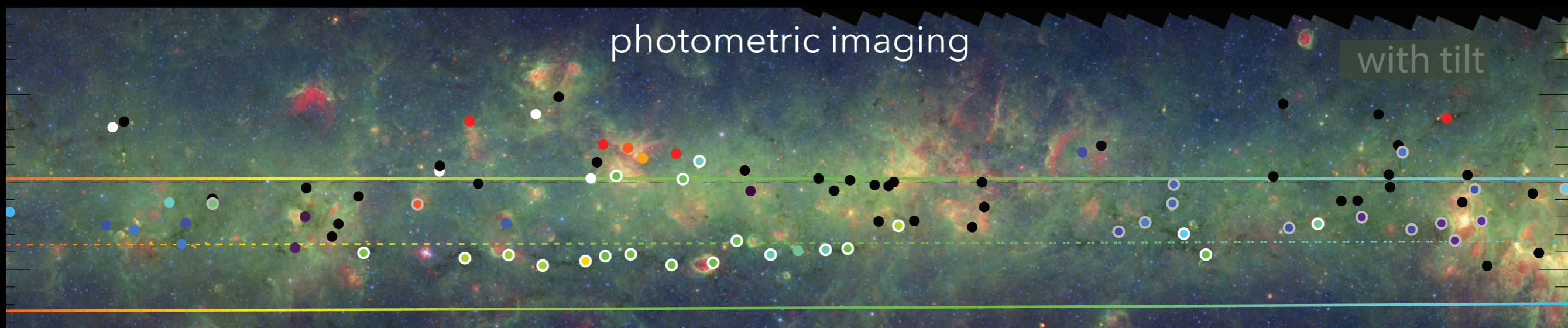


colored dots show spectral line measurements' agreement w/Galactic rotation;
velocity-colored lines show ± 20 pc from true Galactic plane

"Bones"

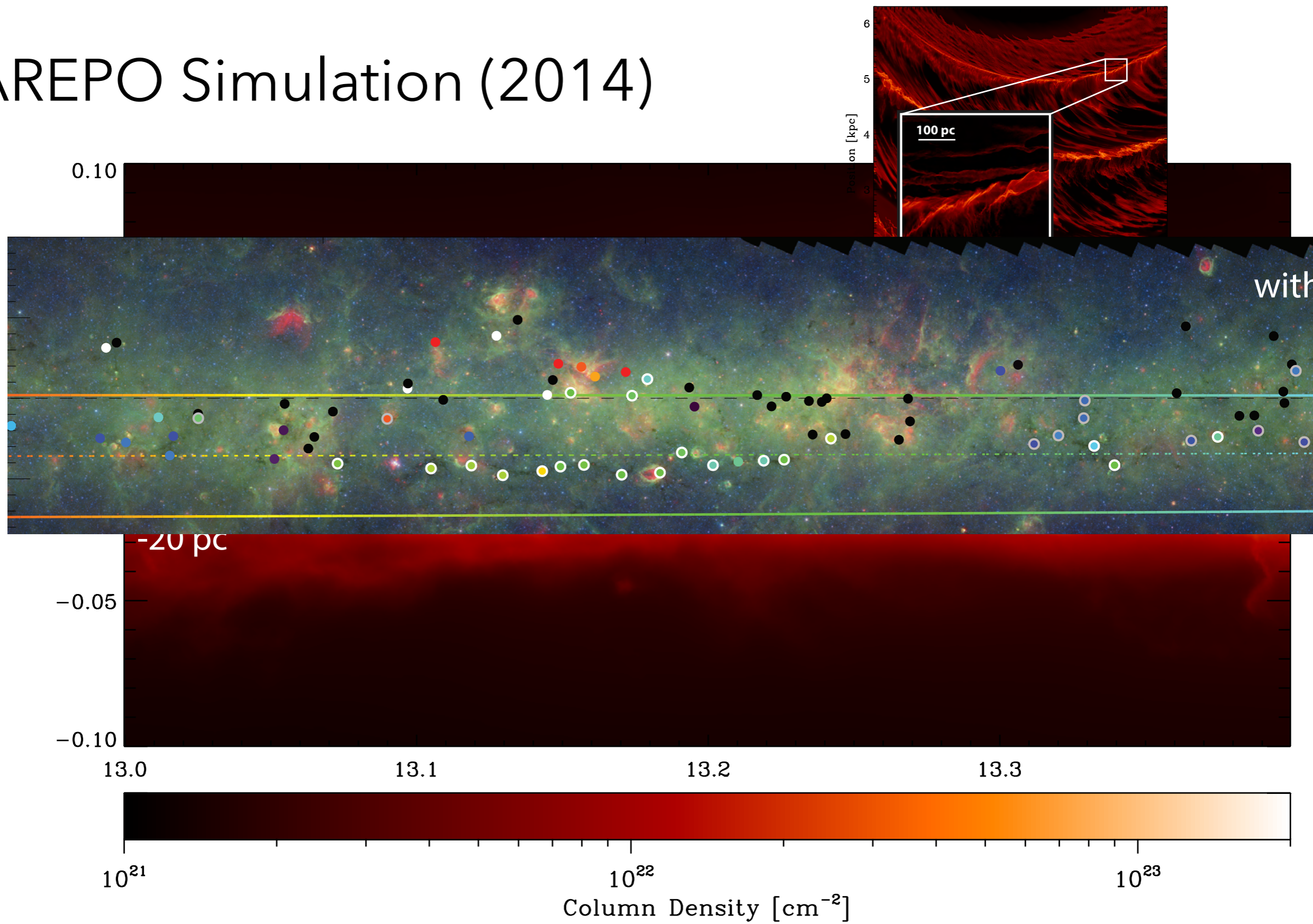


"Bones"

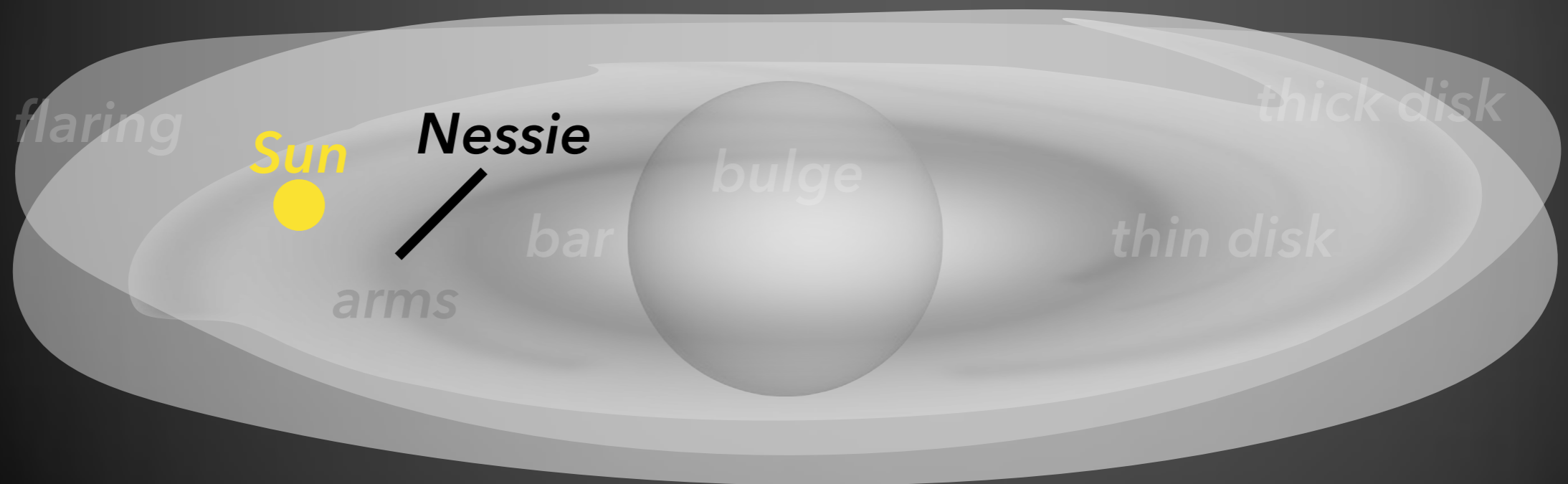


colored dots show spectral line measurements' agreement w/Galactic rotation;
velocity-colored lines show ± 20 pc from true Galactic plane

AREPO Simulation (2014)



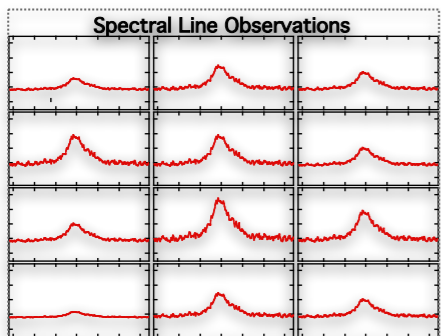
Milky Way Structure Jargon (Cartoon!)



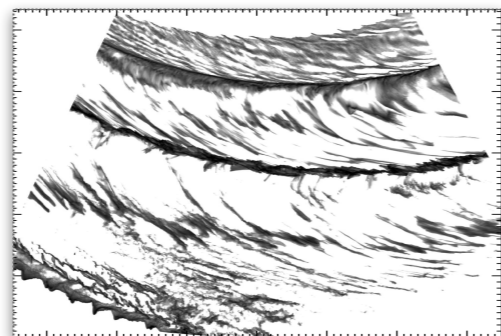
2014: How many more Nessie-like Bones?

halo

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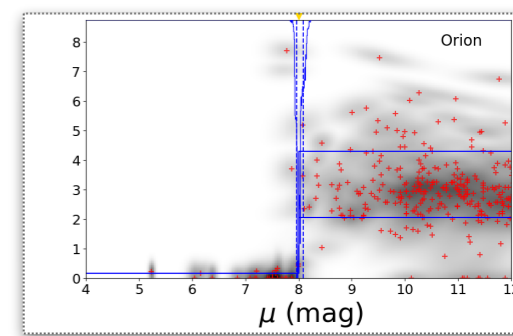
spectral-line mapping



numerical simulation

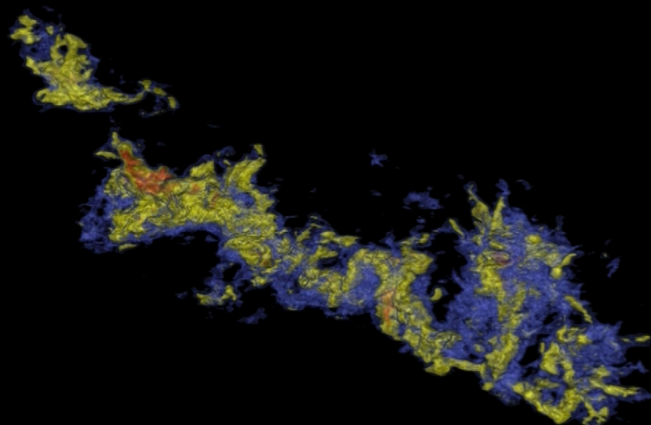


photometric imaging (over time)

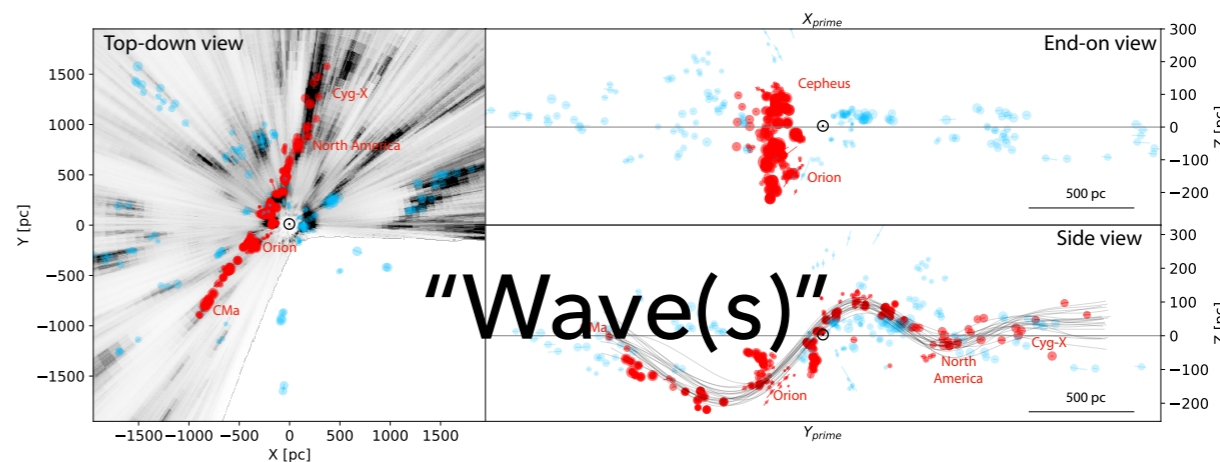
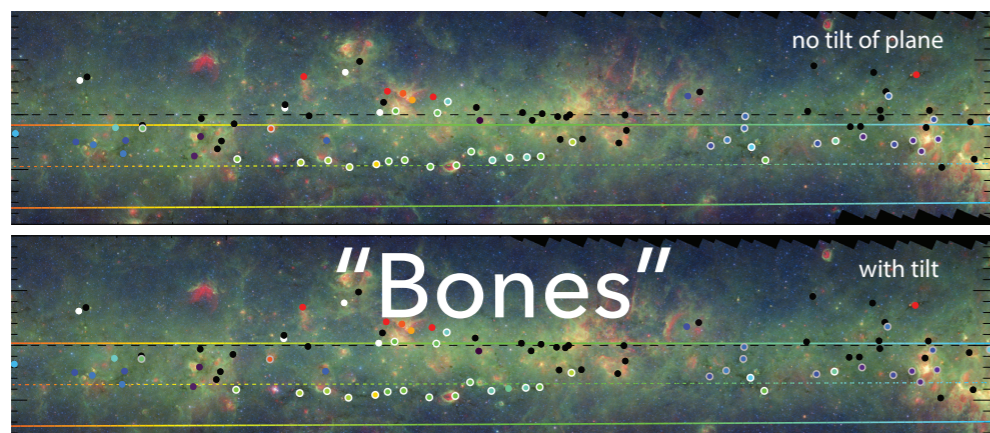
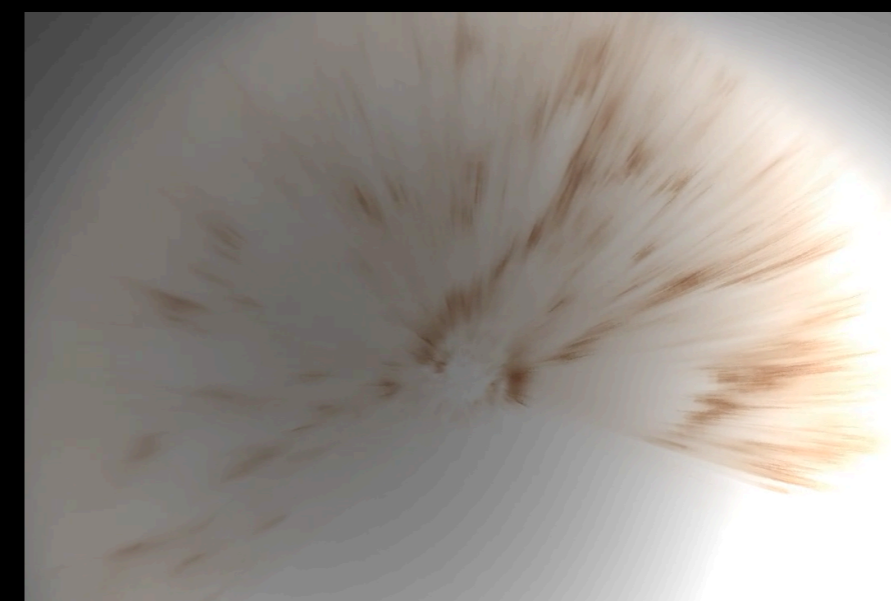


statistical reconstruction

Gas in "3D"
p-p-v

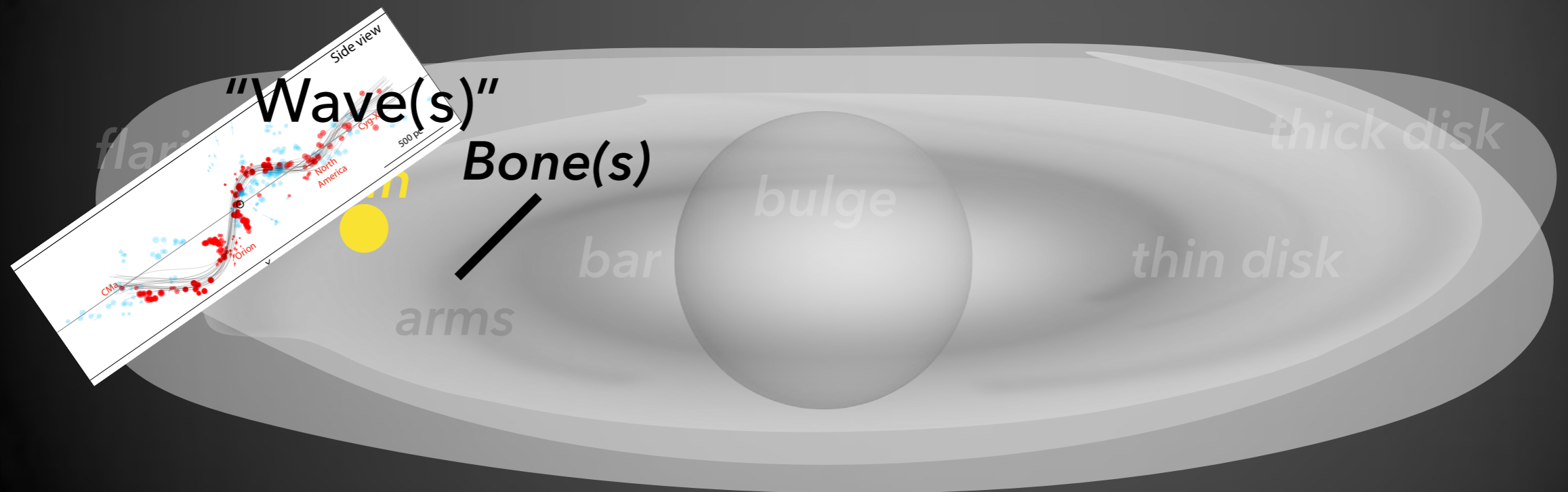


Dust in 3D
p-p-p



"Theory" questions re: magnetic fields, feedback, collisions, oscillations dark matter...

Milky Way Structure Jargon (Cartoon!)



2019: The "Radcliffe" Wave

halo

The "Radcliffe" Wave – Live at Princeton



Data Collection

Data

- Possible Wave Models
- Best Fit Wave Model
- CO Gas (Local)
- Gould's Belt (Perrot & Grenier 2003)
- Green 2019 3D Dust
- Local Arm Fit (Reid+2016)
- Major Cloud Catalog
- Maser Catalog (Reid+2014,2016)
- Sagittarius Arm Fit (Reid+2016)
- Tenuous Connections
- Sun

Subsets

- Sagittarius Arm Maser

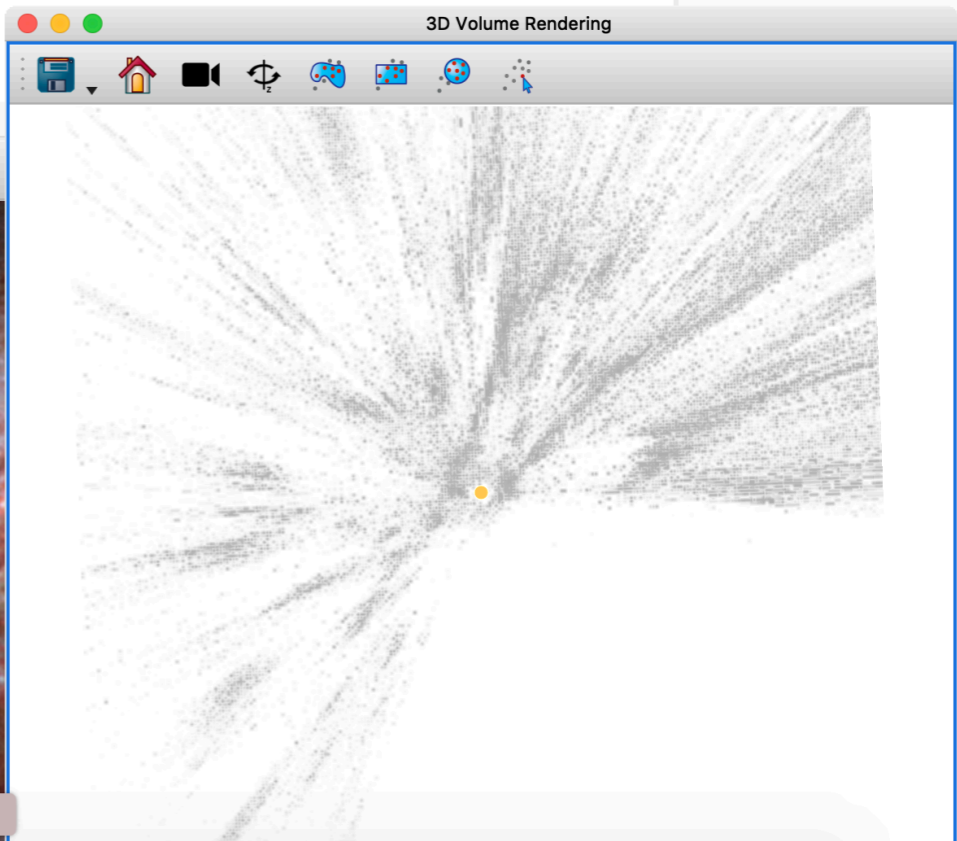
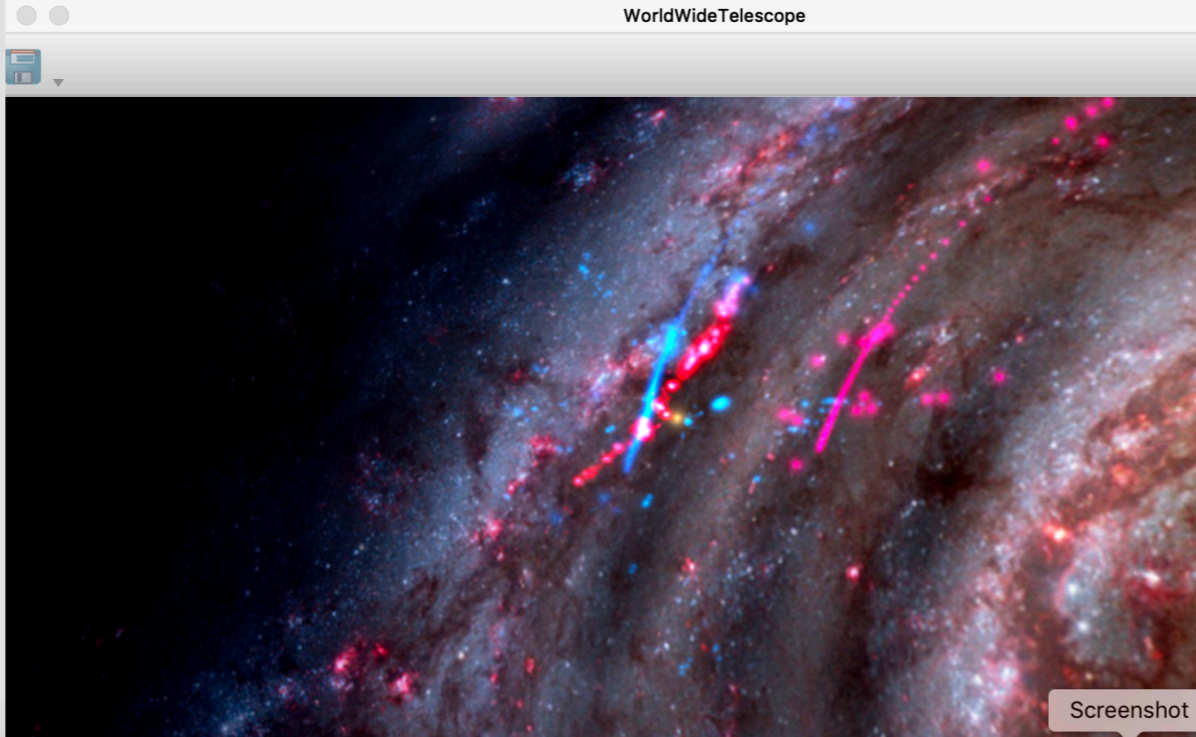
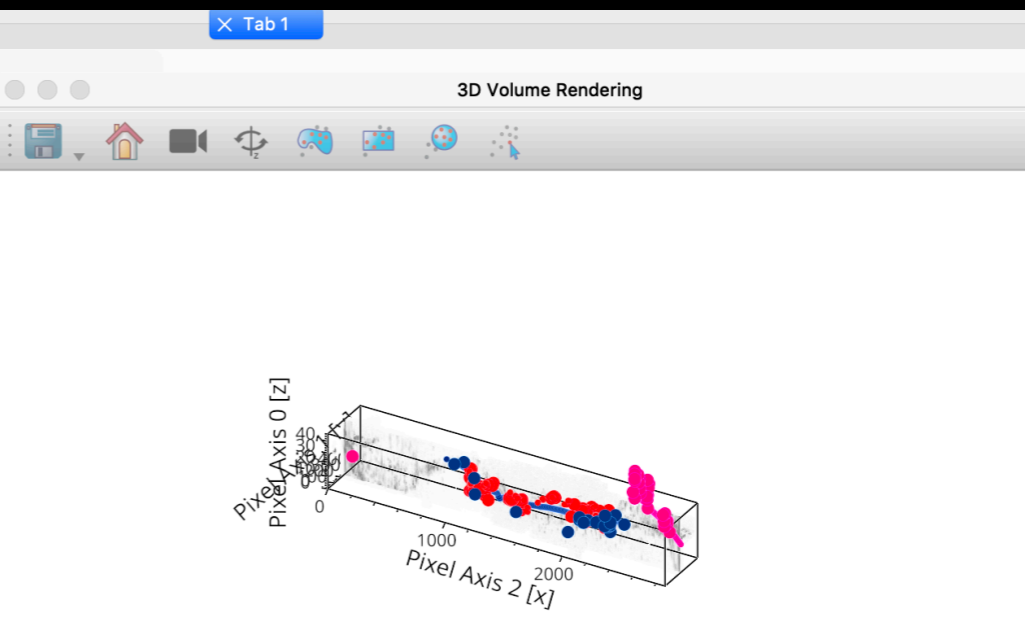
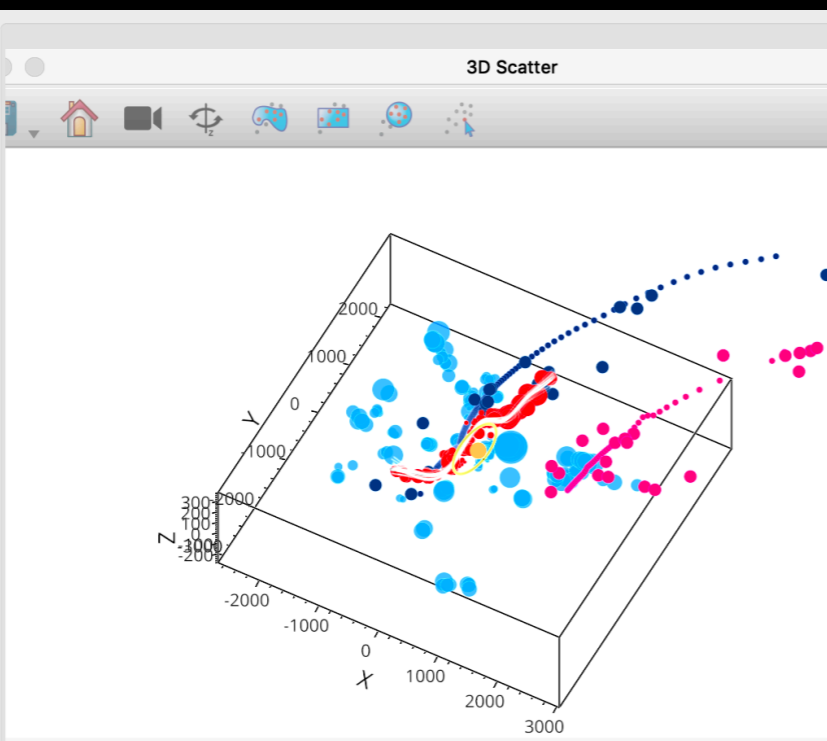
Plot Layers - 3D Volume Rendering

- RadWave (Sun)
- Local Arm Masers (Sun)
- Sagittarius Arm Masers (Sun)
- Sun
- RadWave (Major Cloud Catalog)
- Tenuous Connections

Attribute: PRIMARY

Limits: 1 5

Color: [Color picker]



The "Radcliffe" Wave – Live at Princeton



The "Radcliffe" Wave

(embargoed, please do not distribute)

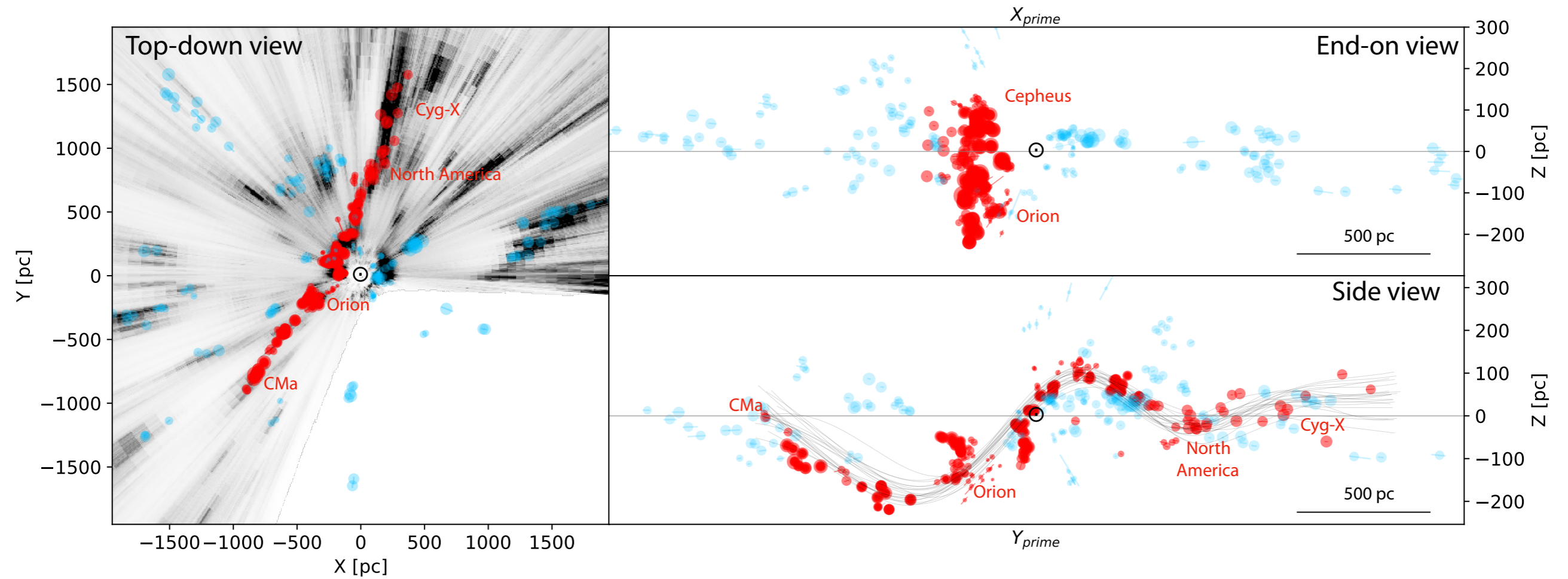


Table 3: Physical Properties of the Radcliffe Wave

Name	Median with 95% CI
Length	2.7 ± 0.2 kpc
Scatter	60 ± 15 pc
Amplitude	160 ± 30 pc
Mass	$\geq 3 \times 10^6 M_{\odot}$

João Alves, Catherine Zucker, Alyssa Goodman,
 Joshua Speagle, Stefan Meingast, Thomas
 Robitaille, Douglas Finkbeiner, Edward F.
 Schlafly, and Gregory Green 2019,
Nature (soon, we hope)

Where did the distances come from?

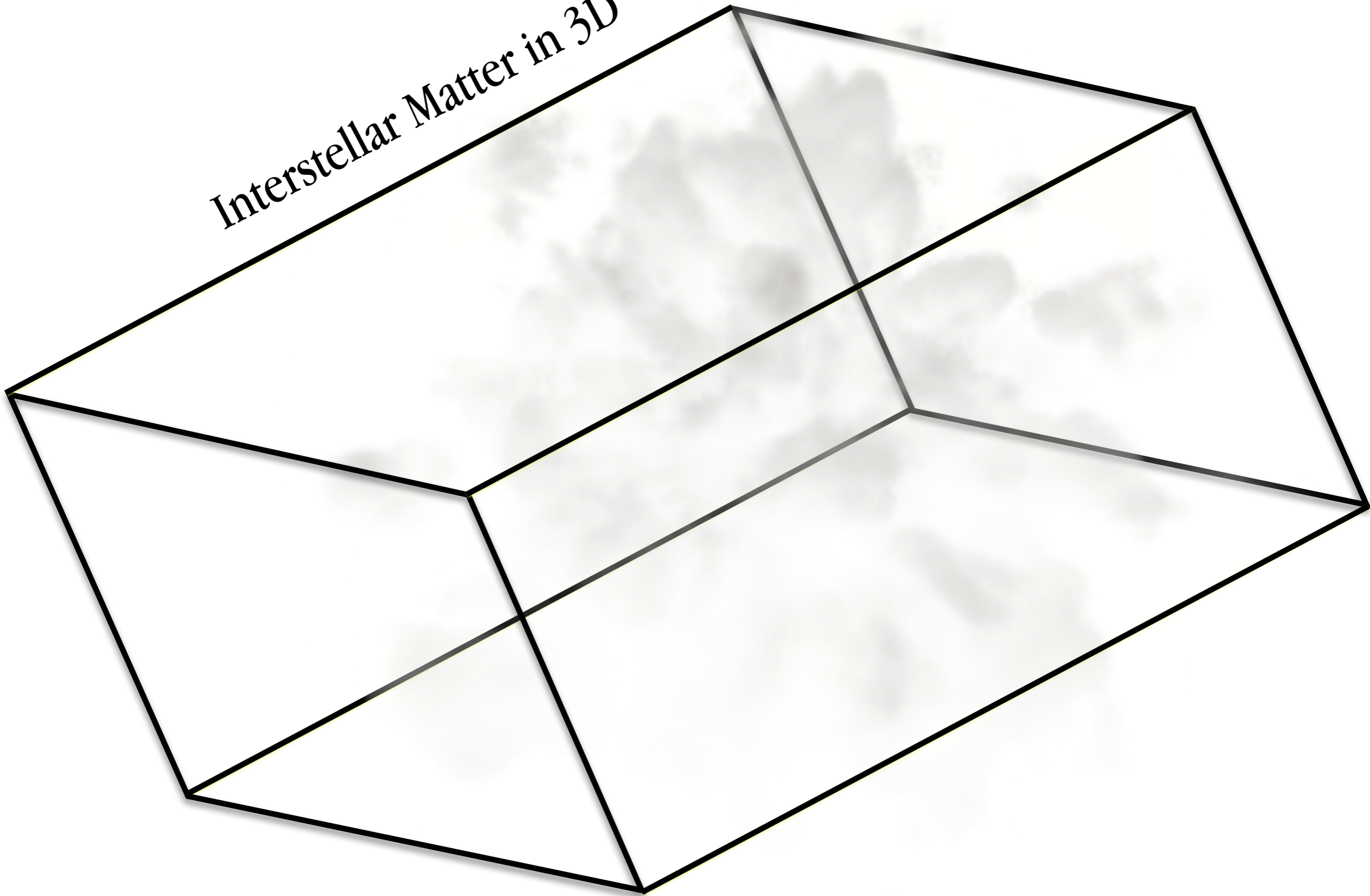
hard work over a decade by the “3D Dust Mapping” team of Doug Finkbeiner, Eddie Schlafly, Greg Green, Catherine Zucker, Josh Speagle et al., + Pan-STARRS 1 & Gaia teams & many(!) others (see argonaut.skymaps.info)

Matter



NERD NOTE: "Matter" is actually "Gas" and "Dust," which are not distributed in EXACTLY the same way, but for this cartoon, we'll say "close enough."

Interstellar Matter in 3D



WARNING: schematic diagram, **NOT** to scale (credit A. Goodman, 2019)

Stars in 3D

[z: "Radial Velocity"]

&

x,y: "Proper Motion"

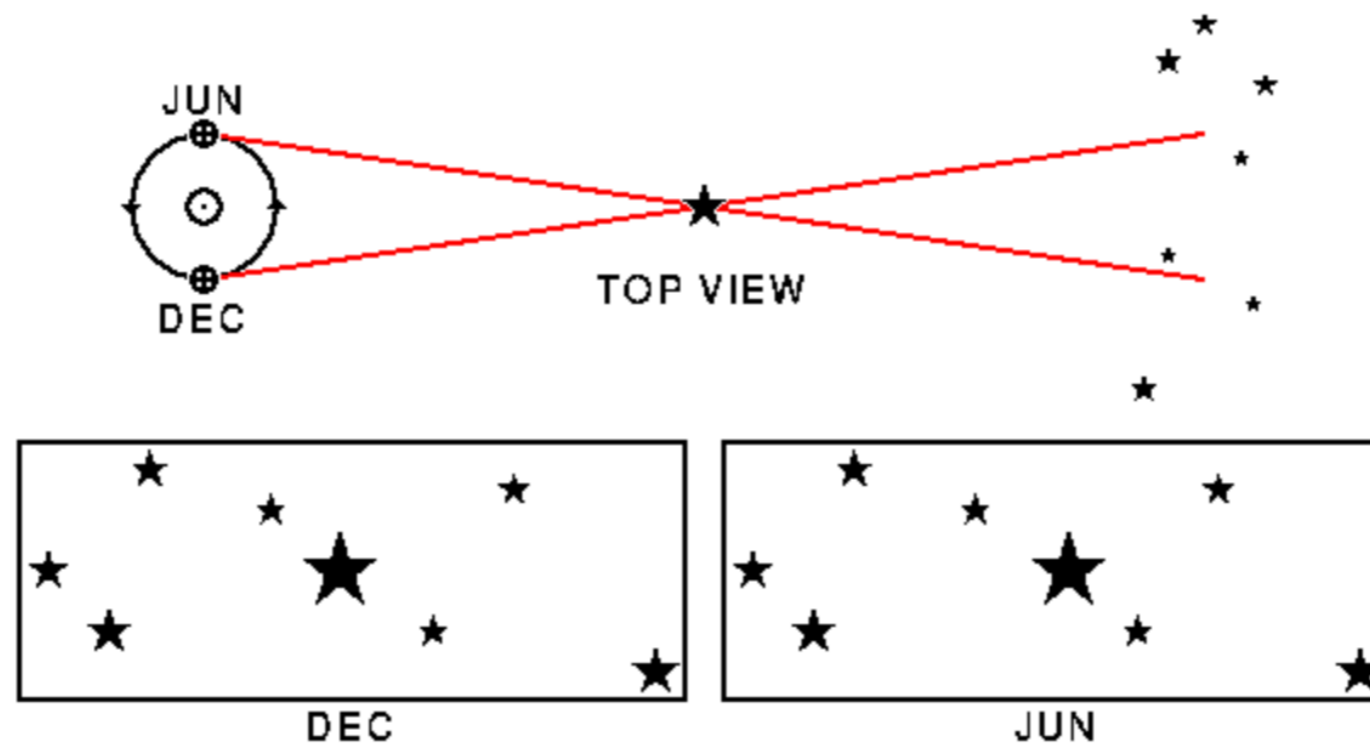


The ABC's of Distances

It is almost impossible to tell the distances of objects we see in the sky. Almost, but not quite, and astronomers have developed a large variety of techniques. Here I will describe 26 of them. I will ignore the work that went into determining the astronomical unit: the scale factor for the Solar System, and just consider distances outside of the Solar System.

A. TRIGONOMETRIC PARALLAX

This method rates an A because it is the gold standard for astronomical distances. It is based on measuring two angles and the included side of a triangle formed by 1) the star, 2) the Earth on one side of its orbit, and 3) the Earth six months later on the other side of its orbit.

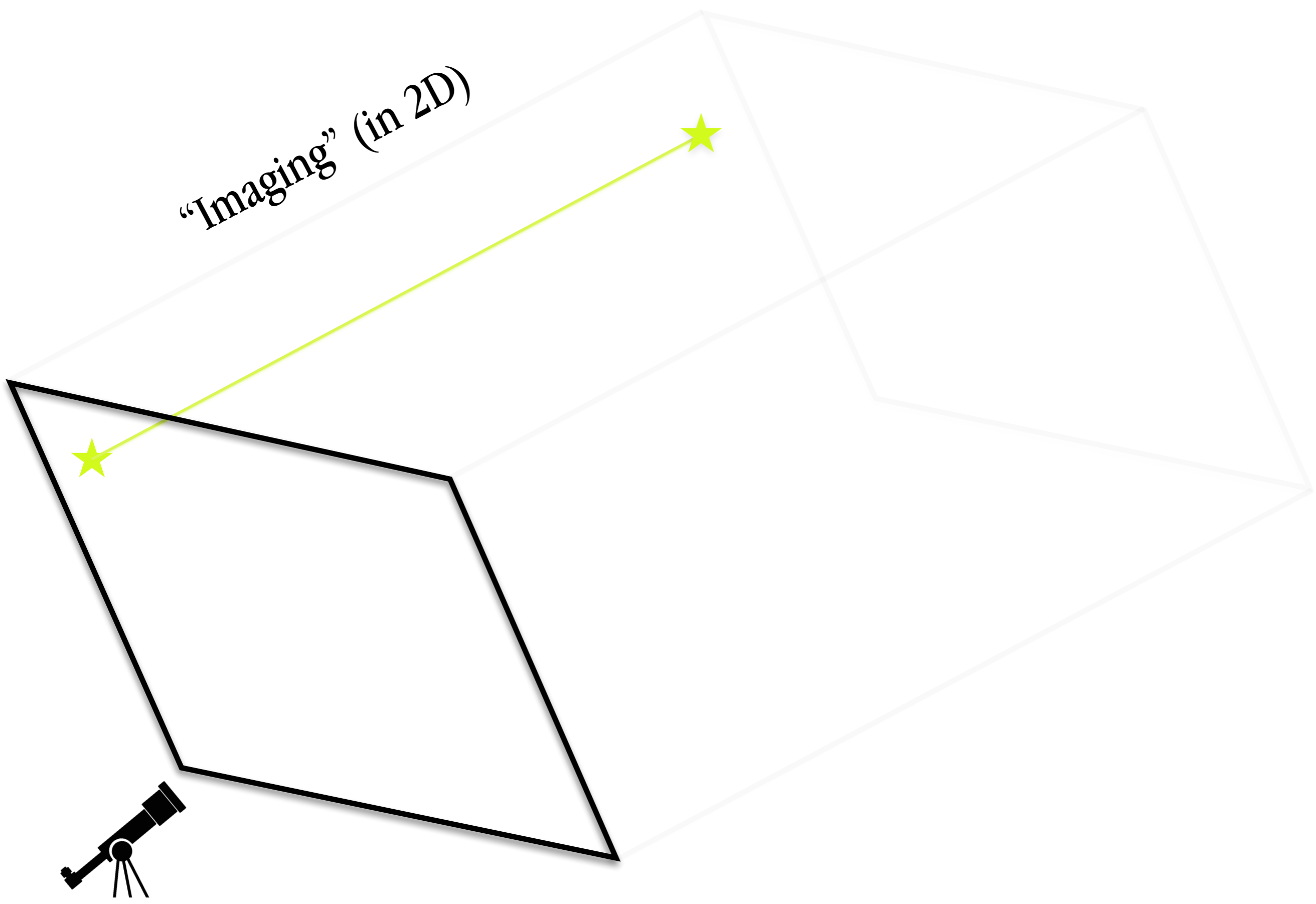


The top part of the diagram above shows the Earth at two different times, and the triangle formed with a nearby star and these two positions of the Earth. The bottom part shows two pictures of the nearby star projected onto more distant stars taken from the two sides of the Earth's orbit. If you cross your eyes to merge these two pictures, you will either see the nearby star standing in front of the background in 3-D, or else get a headache.

The *parallax* of a star is one-half the angle at the star in the diagram above. Thus the parallax is the angle at the star in an Earth-Sun-star triangle. Since this angle is always very small, the sine and tangent of the parallax are very well approximated by the parallax angle measured in radians. Therefore the distance to a star is

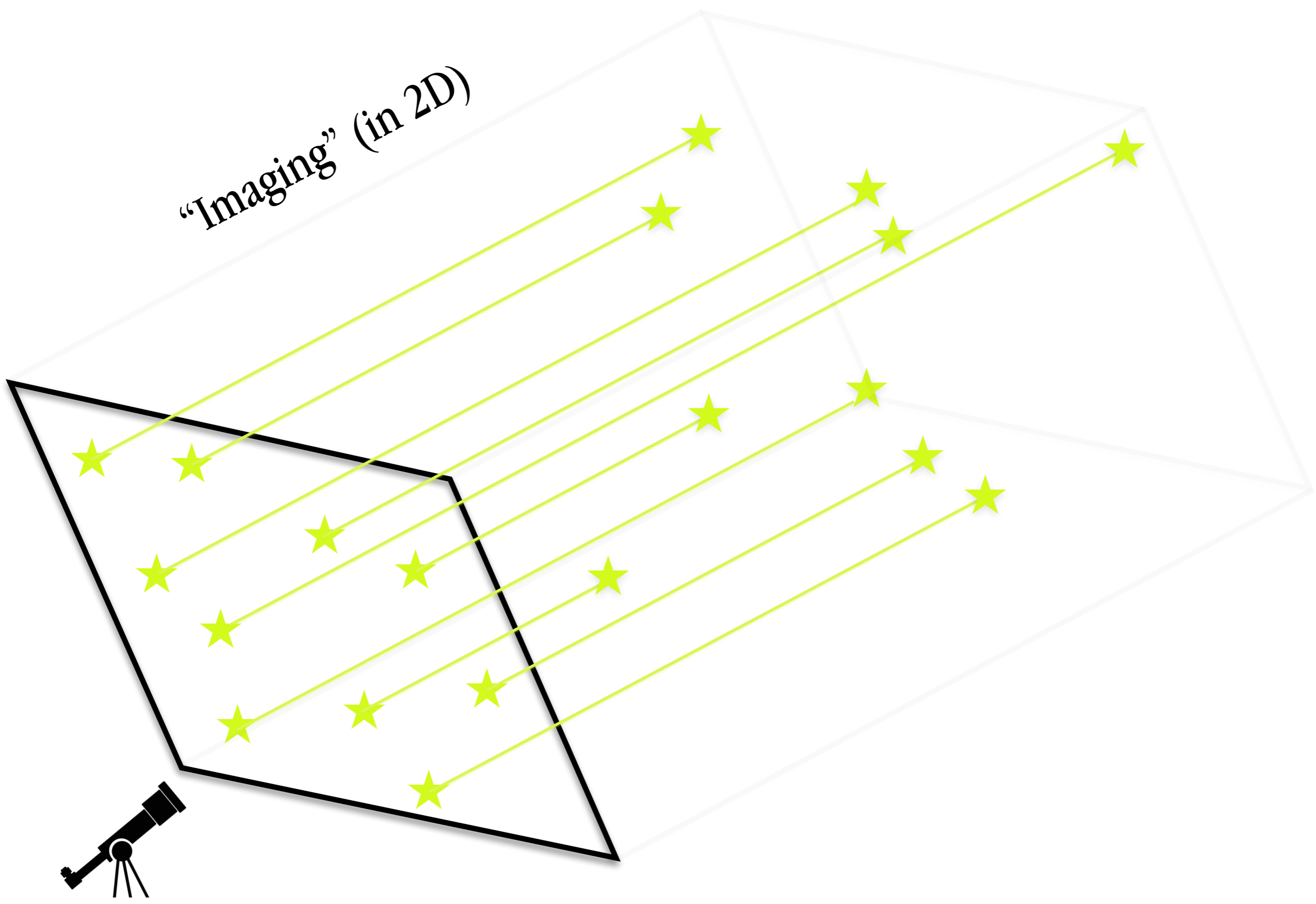
$$D[\text{in cm}] = [\text{Earth-Sun distance in cm}] / [\text{parallax in radians}]$$

“Imaging” (in 2D)

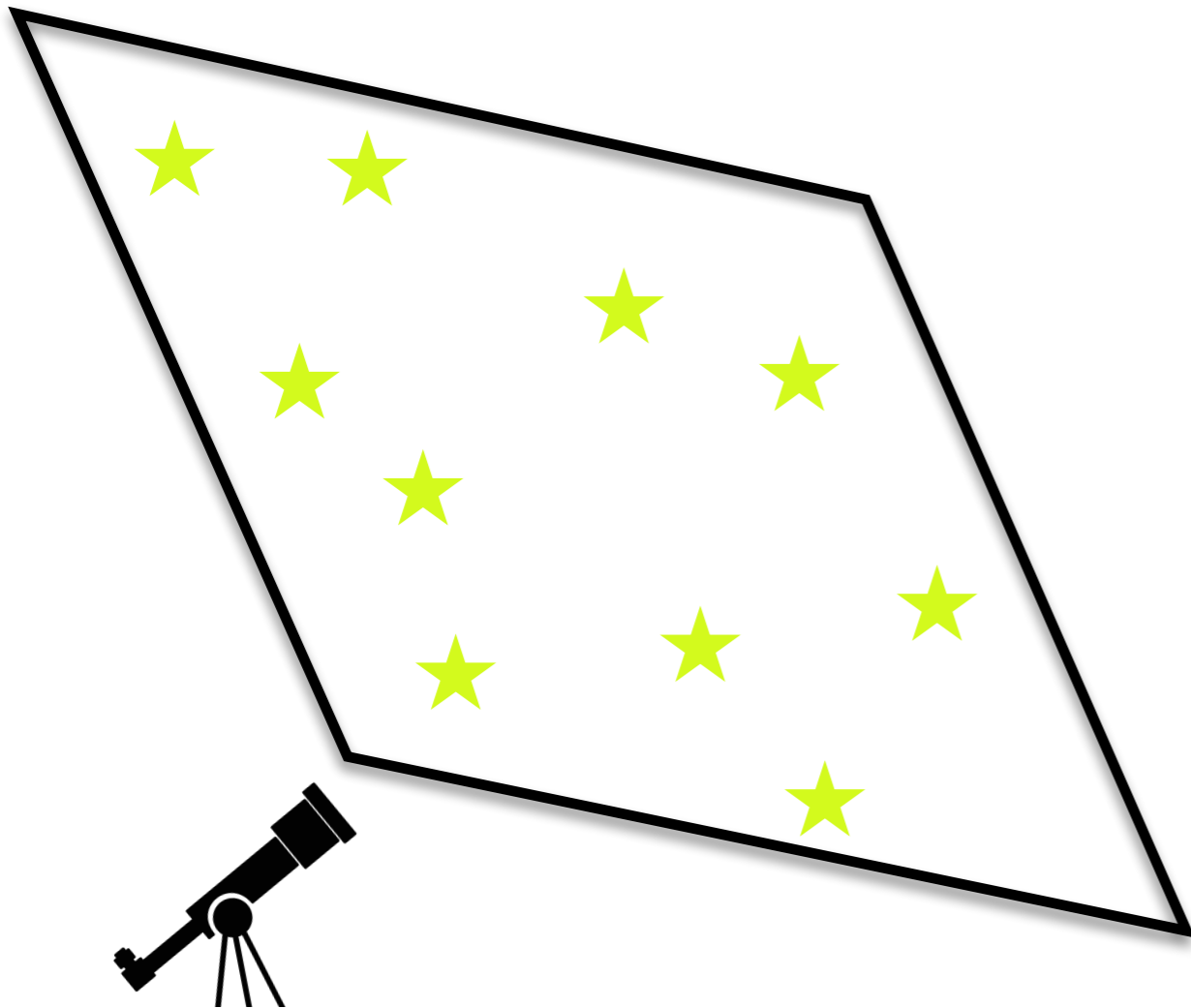


WARNING: schematic diagram, **NOT** to scale (credit A. Goodman, 2019)

“Imaging” (in 2D)



“Imaging” (in 2D)



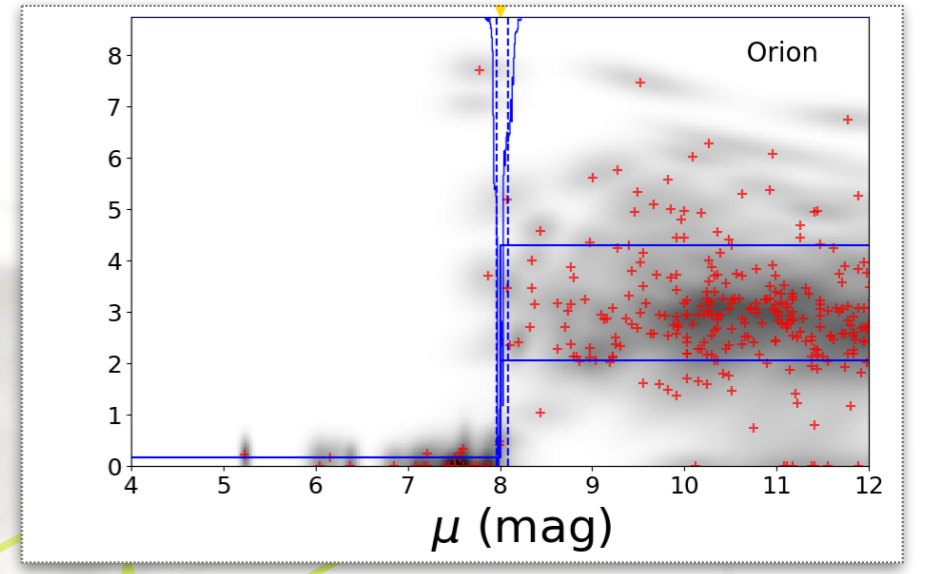
“Extinction”



“Reddening”

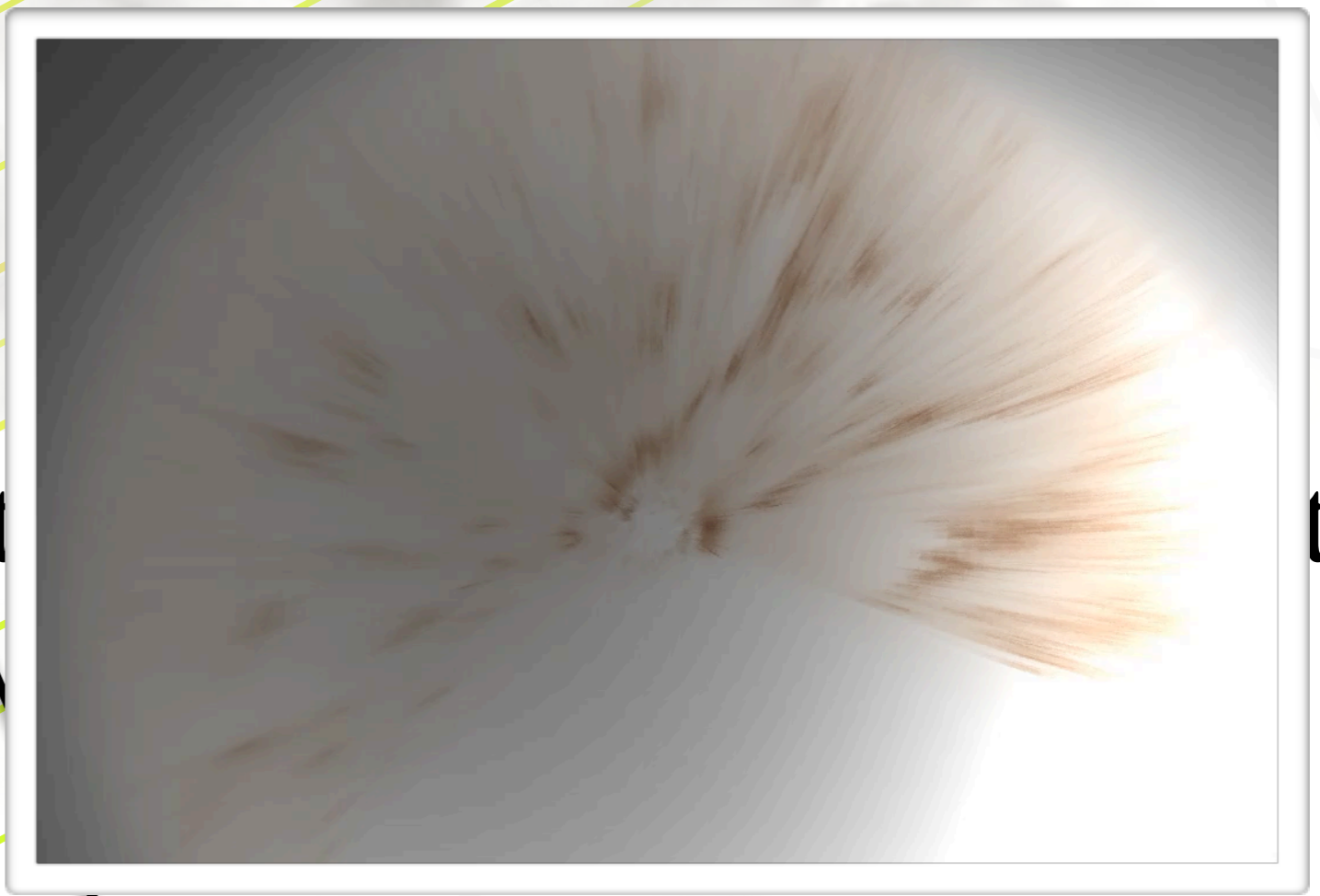


Extinction & Reddening, from Color Imaging



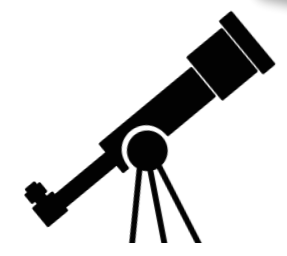
Zucker et al. 2019

Can infer matter's dist

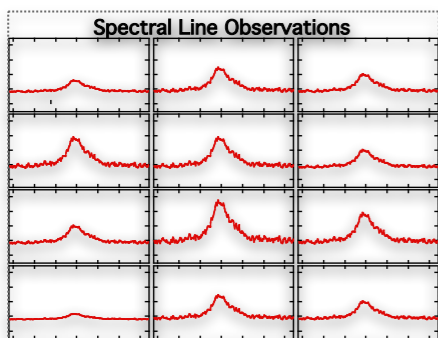


tars

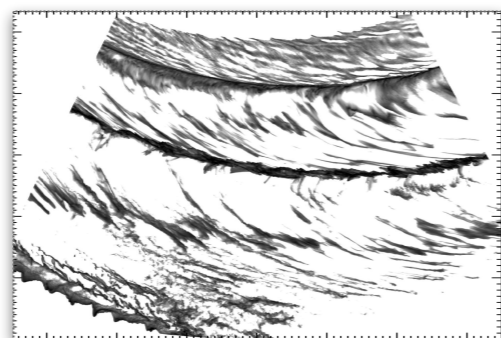
Green et al. 2019



"Data" = 3D cubes, 2D images, 1D catalogs, from...



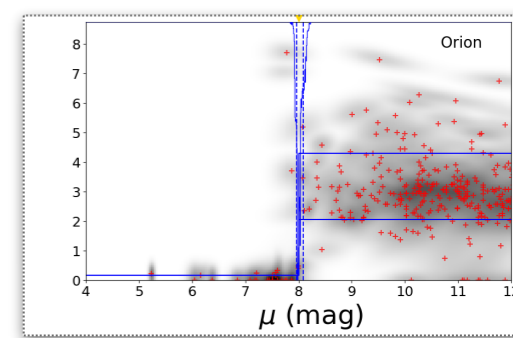
spectral-line mapping



numerical simulation

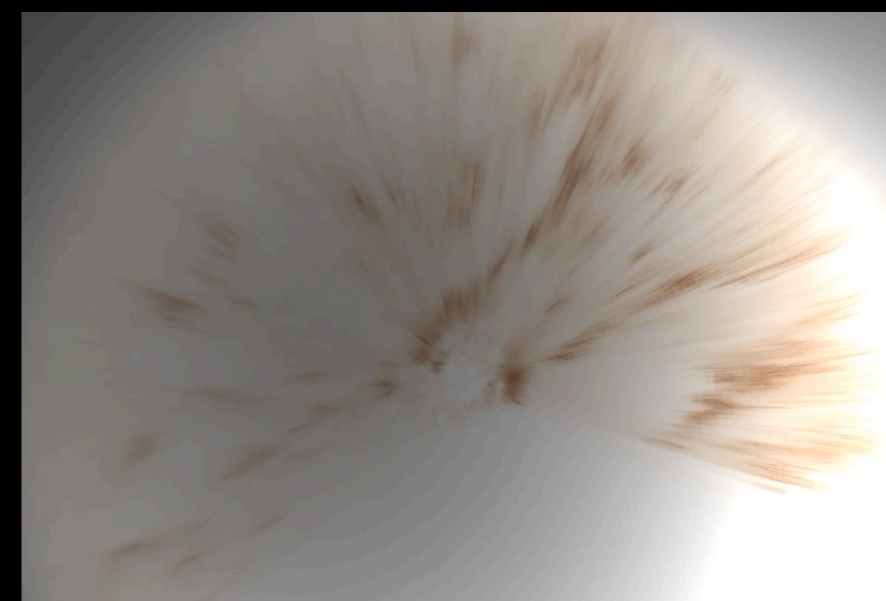
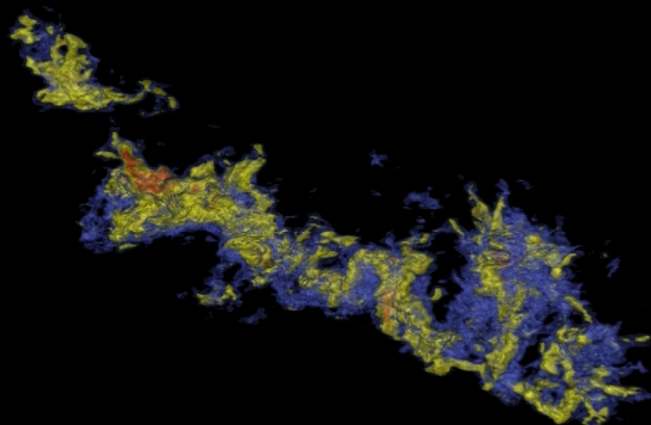


photometric imaging (over time)

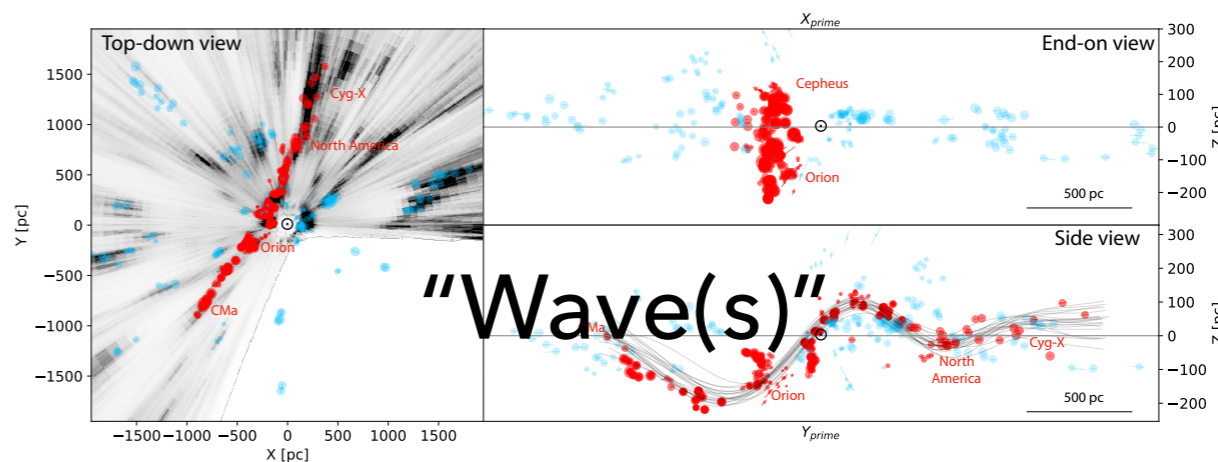
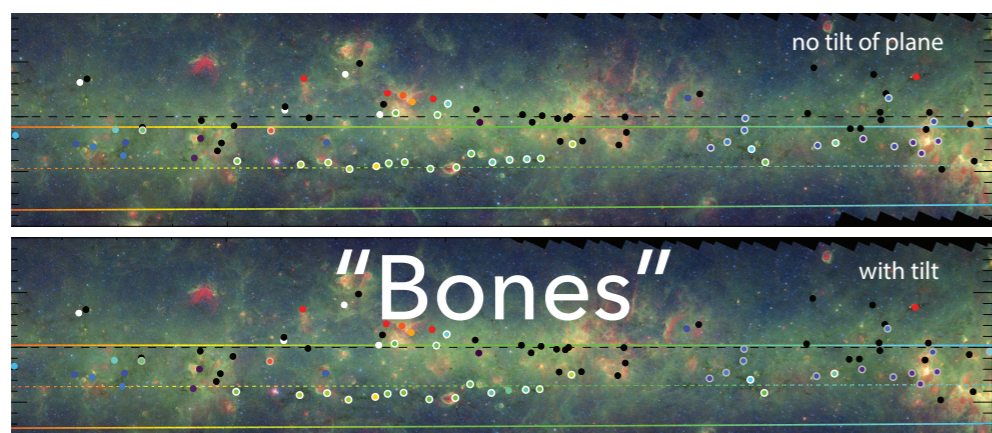


statistical reconstruction

Gas in "3D"
p-p-v



Dust in 3D
p-p-p



"Theory" questions re: magnetic fields, feedback, collisions, oscillations dark matter...



The Implications of Local Fluctuations in the Galactic Midplane for Dynamical Analysis in the *Gaia* Era

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MORDECAI-MARK MAC LOW,^{4,1} DANIEL ANGLÉS-ALCÁZAR,¹ DAVID W. HOGG,^{5,6,1,7} AND CHERVIN F. P. LAPORTE^{8,*}

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Submitted to ApJ

GALACTIC DYNAMICAL ANALYSIS AND MIDPLANE FLUCTUATIONS

13

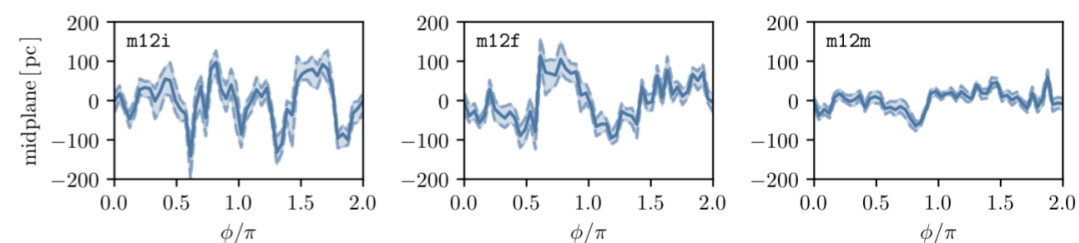
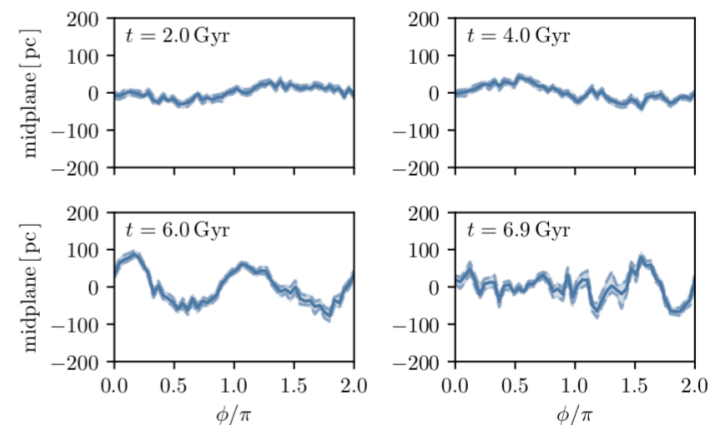


Figure 6. The local midplane determined at the fiducial solar circle ($R_0 = 8.2$ kpc) for the three FIRE galaxies m12i, m12f, and m12m (left, center, and right panels) as a function of azimuthal angle, at cosmological redshift $z_r = 0$. The local midplane is determined at a position ϕ by taking the median height of all stars within $R = 0.5$ kpc and $z = 1$ kpc (in cylindrical coordinates). In order to allow for the possibility that the fiducial galactocentric coordinate system is incorrect, we subtract the best fit sine curve from each panel. We then bootstrap resample 1000 times to determine 1σ error bars, which we report as dashed lines.



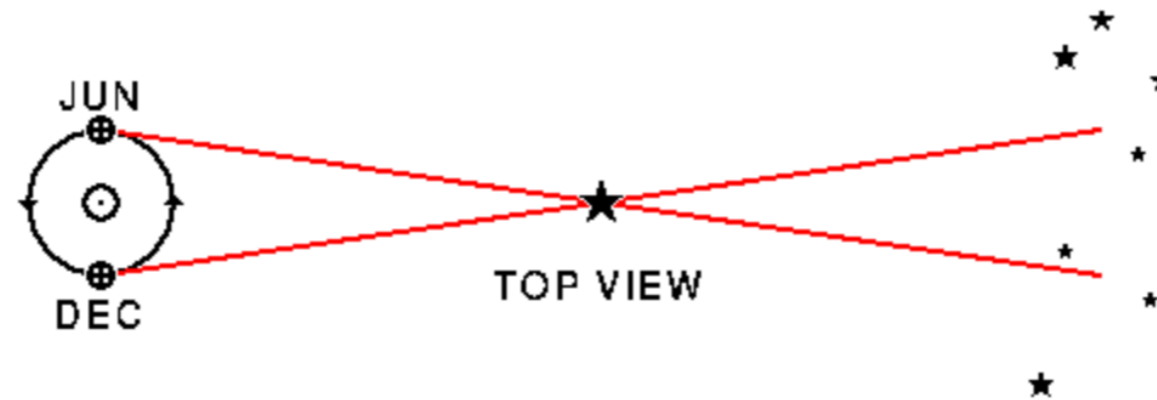
“Theory” questions re: magnetic fields, feedback, collisions, oscillations dark matter...

The ABC's of Distances

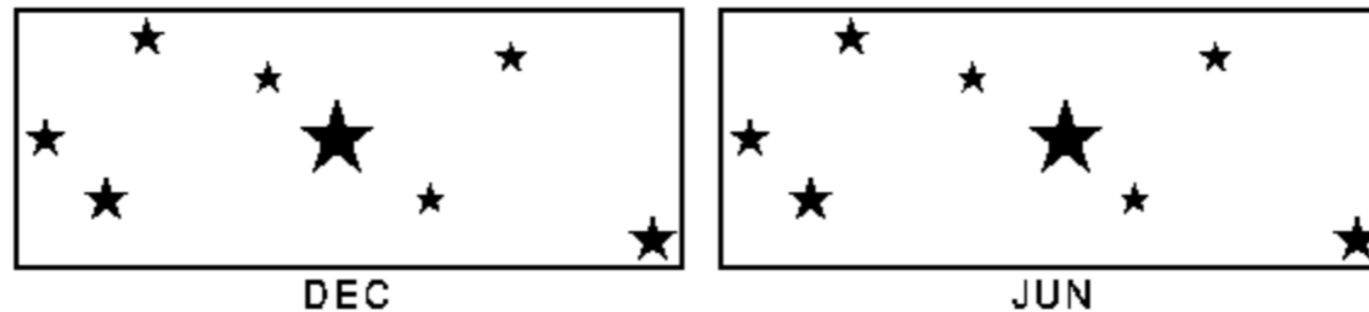
It is almost impossible to tell the distances of objects we see in the sky. Almost, but not quite, and astronomers have developed a large variety of techniques. Here I will describe 26 of them. I will ignore the work that went into determining the astronomical unit: the scale factor for the Solar System, and just consider distances outside of the Solar System.

A. TRIGONOMETRIC PARALLAX

This method rates an A because it is **the gold standard for astronomical distances**. It is based on measuring two angles and the included side of a triangle formed by 1) the star, 2) the Earth on one side of its orbit, and 3) the Earth six months later on the other side of its orbit.



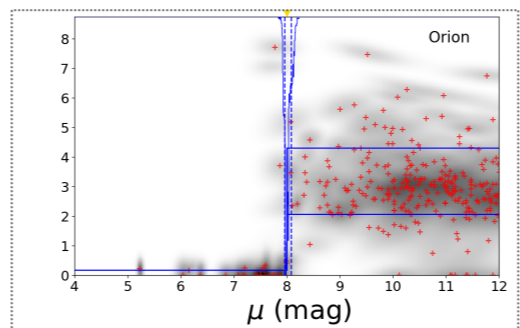
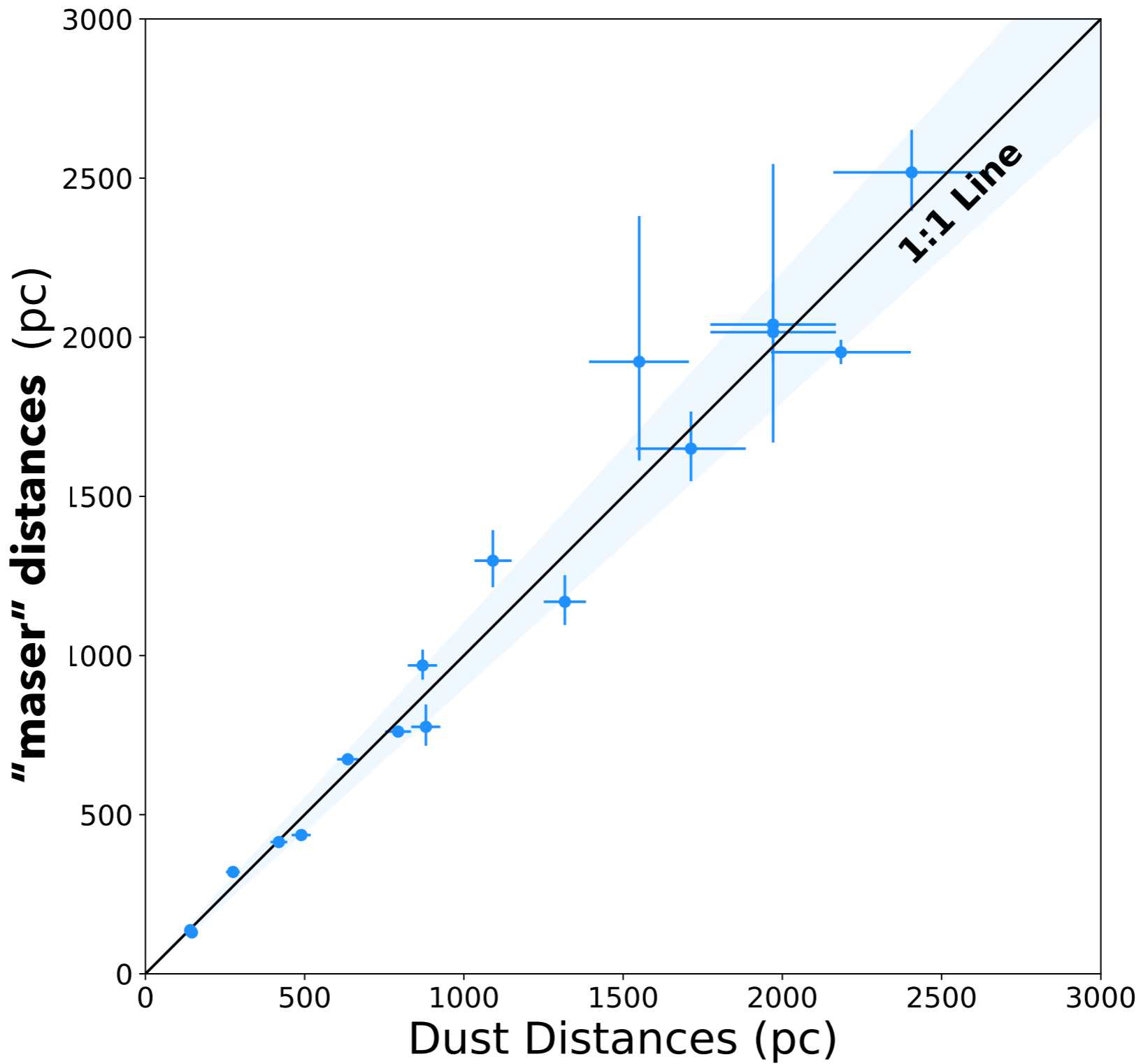
"maser" distances



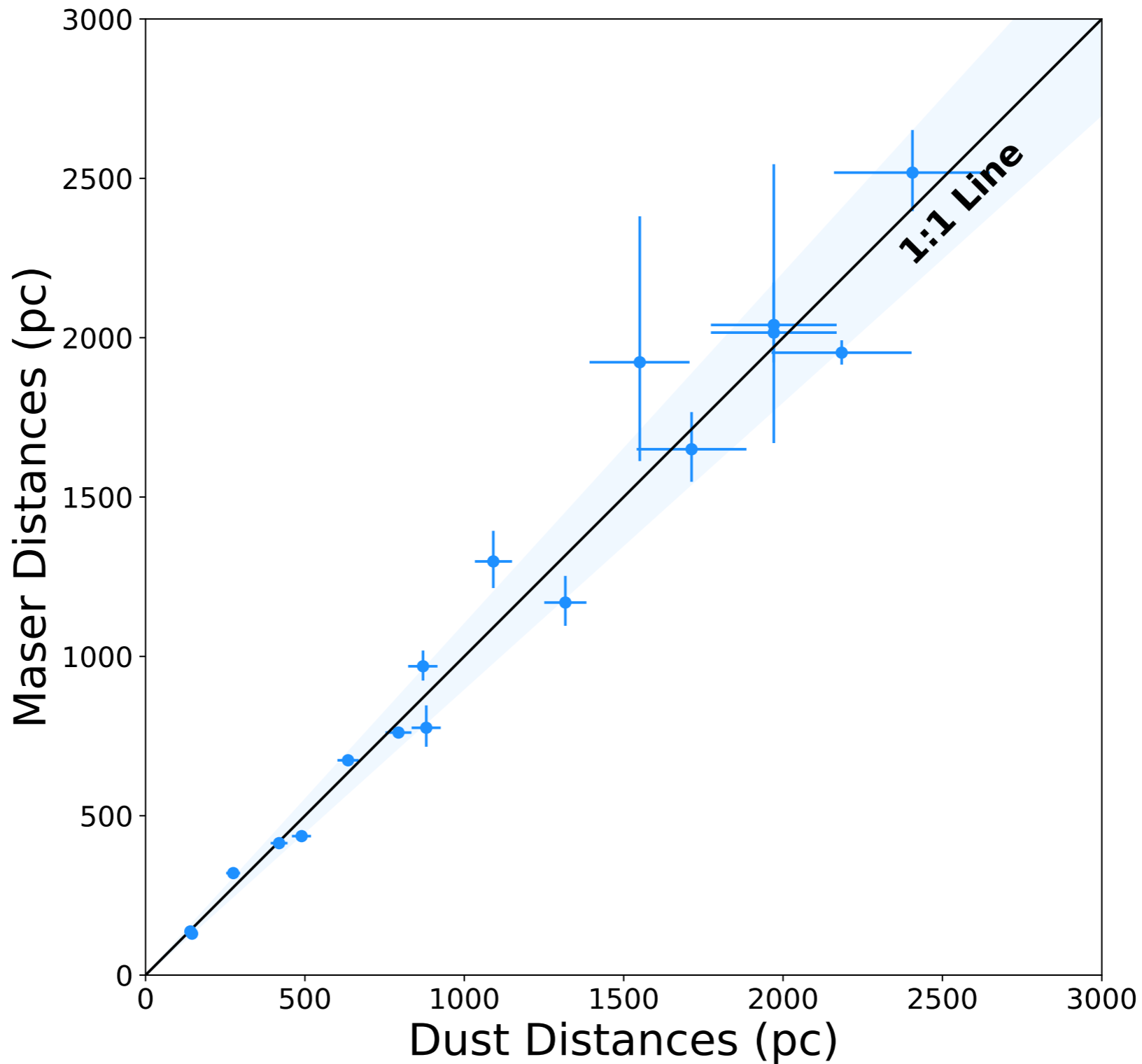
The top part of the diagram above shows the Earth at two different times, and the triangle formed with a nearby star and these two positions of the Earth. The bottom part shows two pictures of the nearby star projected onto more distant stars taken from the two sides of the Earth's orbit. If you cross your eyes to merge these two pictures, you will either see the nearby star standing in front of the background in 3-D, or else get a headache.

The *parallax* of a star is one-half the angle at the star in the diagram above. Thus the parallax is the angle at the star in an Earth-Sun-star triangle. Since this angle is always very small, the sine and tangent of the parallax are very well approximated by the parallax angle measured in radians. Therefore the distance to a star is

$$D[\text{in cm}] = [\text{Earth-Sun distance in cm}] / [\text{parallax in radians}]$$

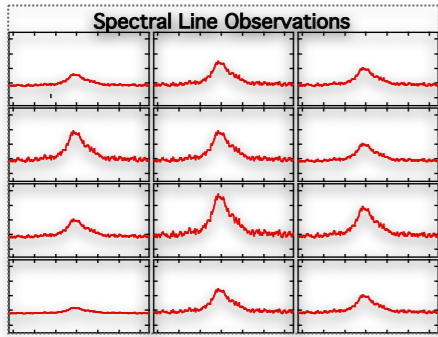


requires
special regions
on the Sky
(HII regions
with masers)

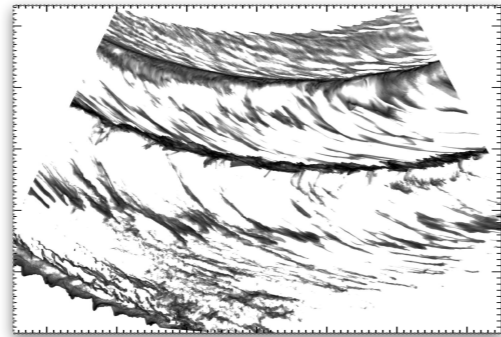


can be used **anywhere**
there's dust & measurable
stellar properties

"Data" = 3D cubes, 2D images, 1D catalogs, from...



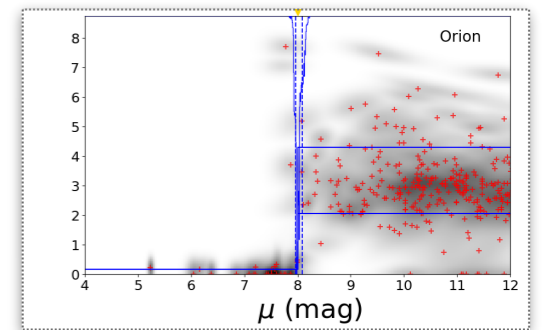
spectral-line
mapping



numerical
simulation

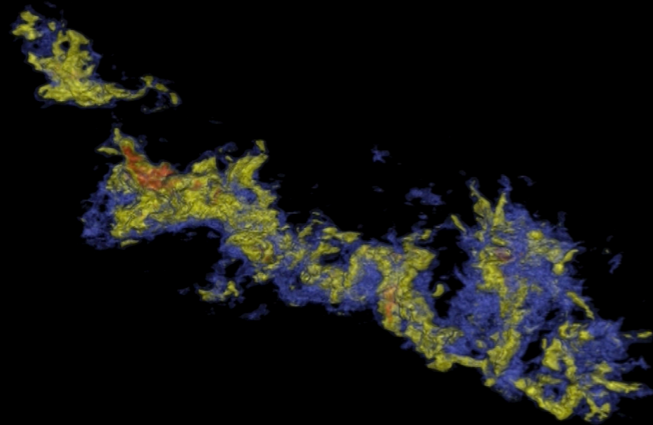


photometric imaging
(over time)

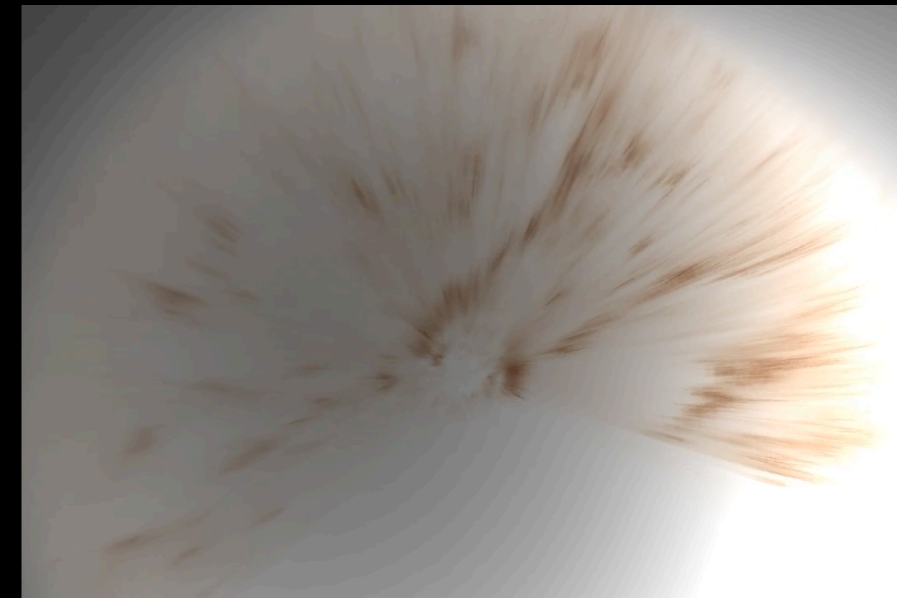


statistical
reconstruction

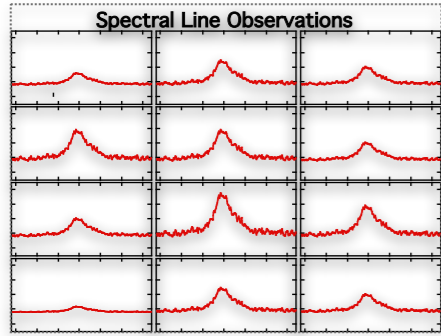
Gas in "3D"
 $p-p-v$



Dust in 3D
 $p-p-p$

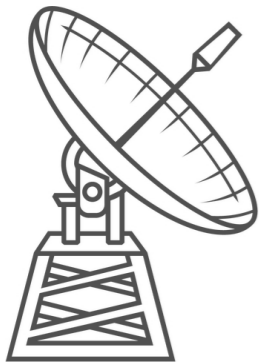


What about 4D??
 $(p-p-p-v_z)$

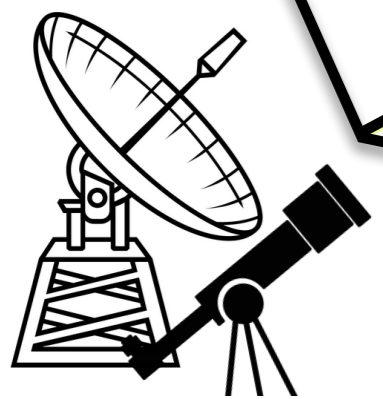
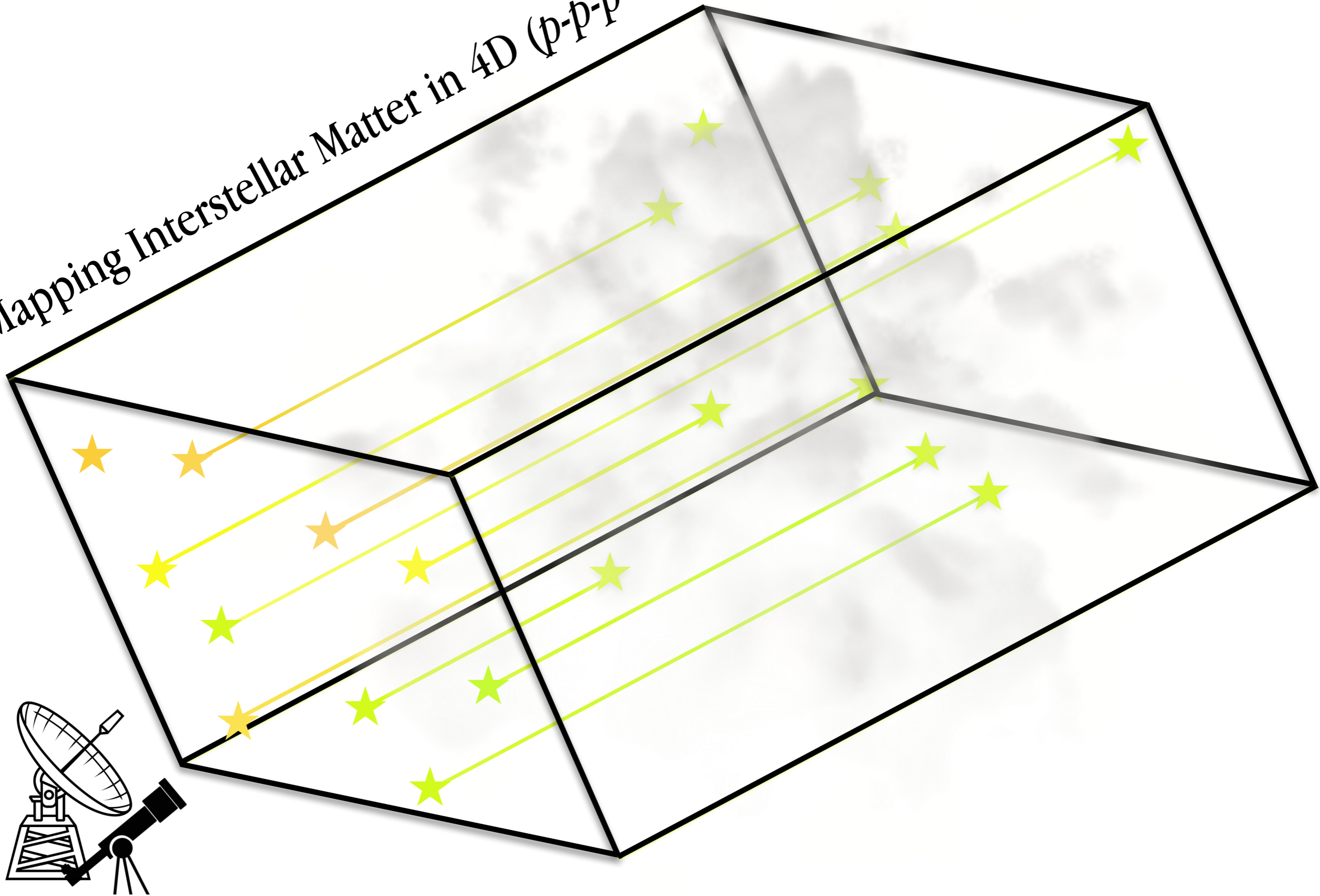


Mapping Interstellar Matter in p - p - v

“Spectral-Line Data Cubes”

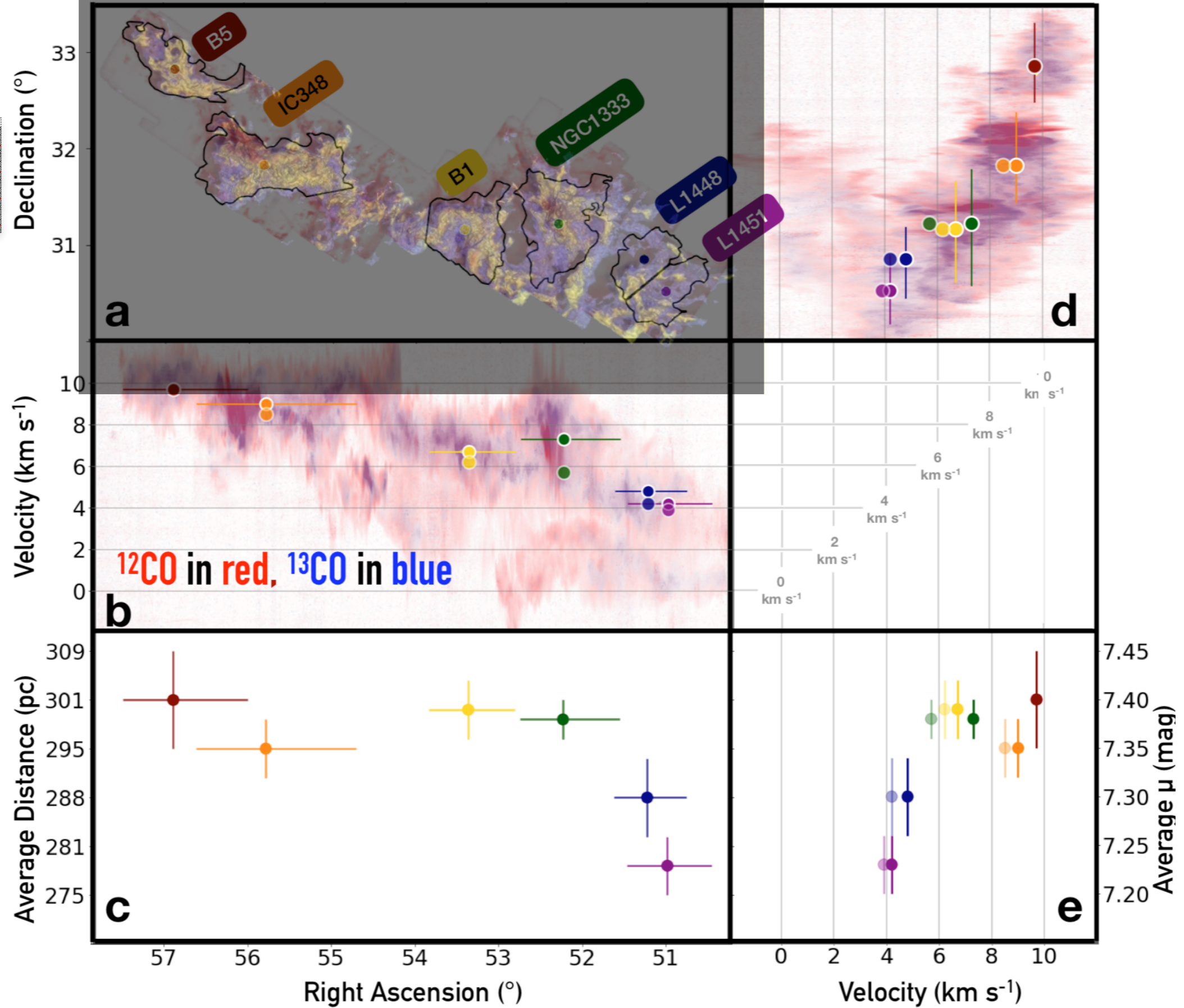
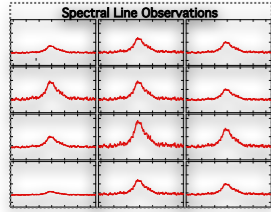


Mapping Interstellar Matter in 4D (p-p-p-vz)

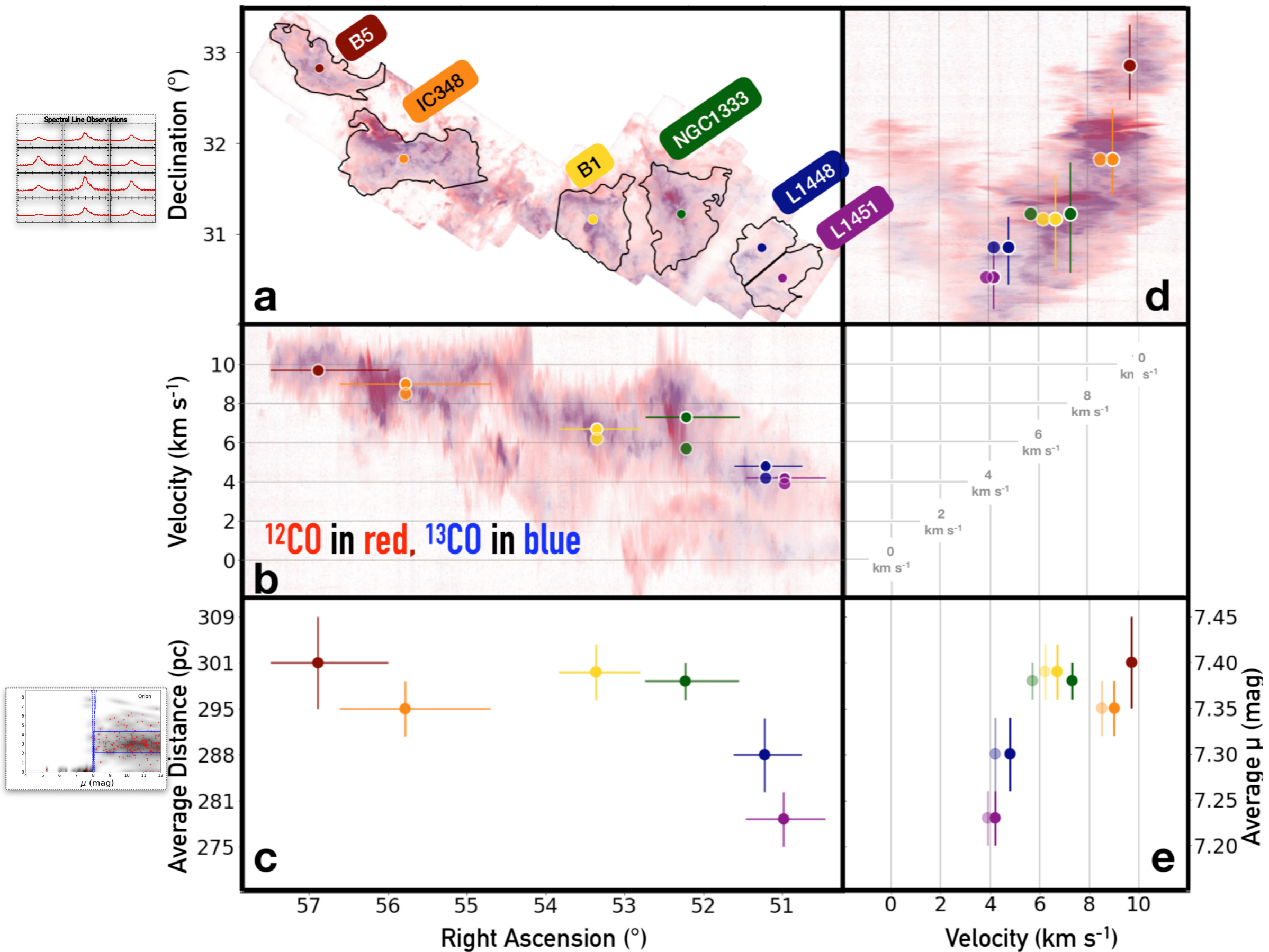


WARNING: schematic diagram, **NOT** to scale (credit A. Goodman, 2019)

Perseus in 4D



Perseus in 4D



"Teasing" or "Knitting"?

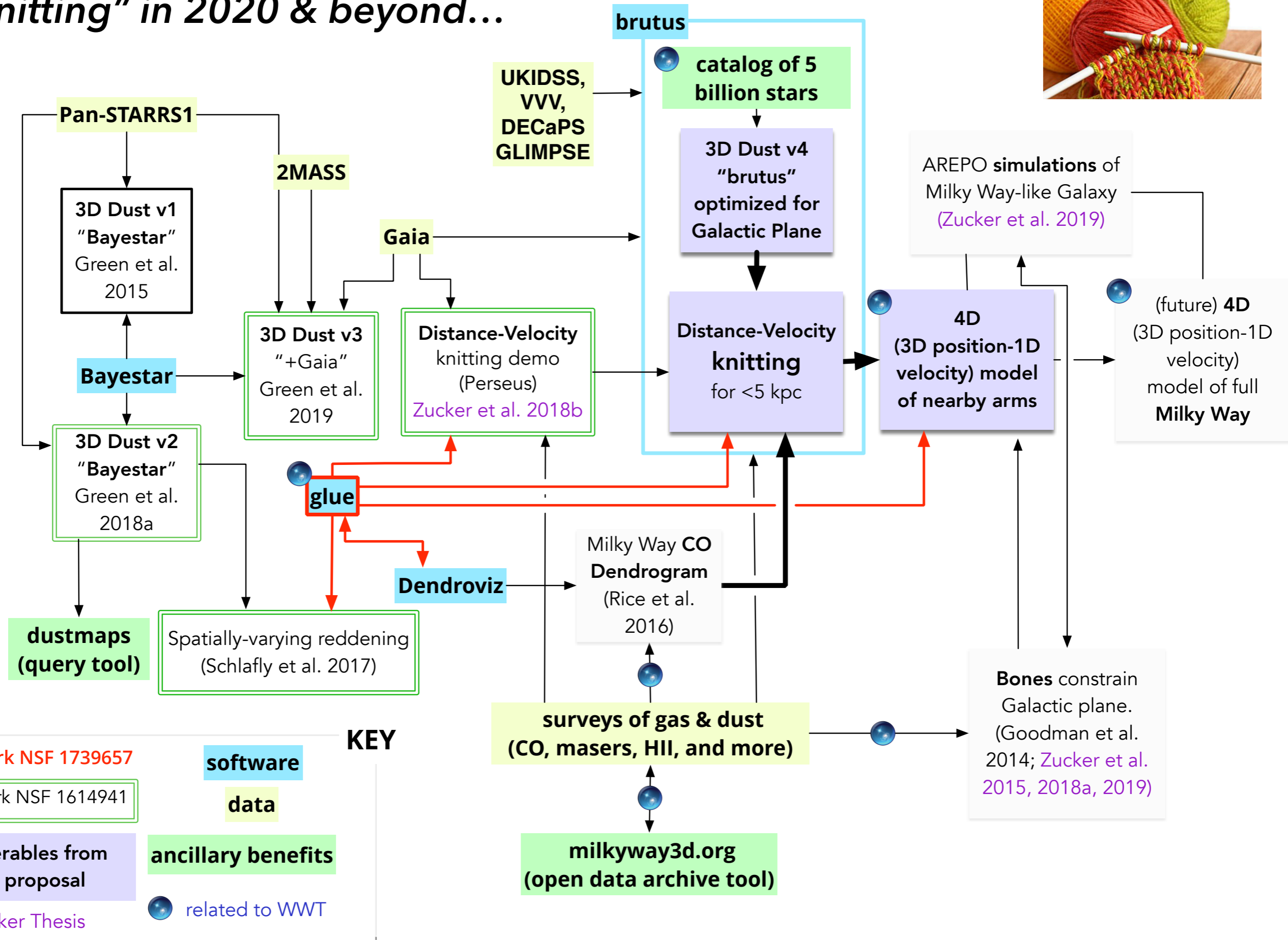
Dust

Gas

Stars

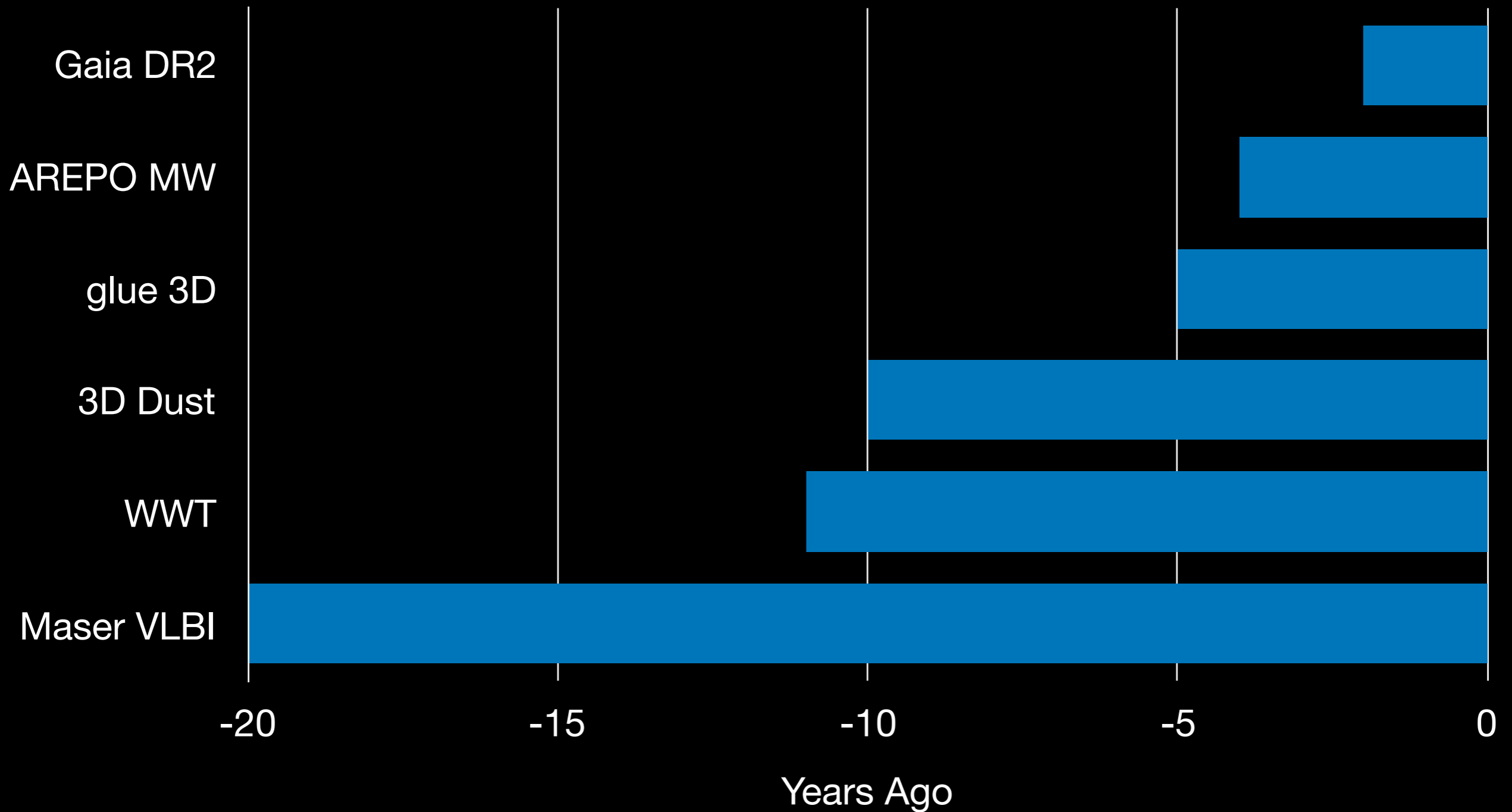


"Knitting" in 2020 & beyond...





How/why is this all possible now?



Teasing Out the True Milky Way

with many thanks to: João **Alves**, Cara Battersby, Gus Beane, Christopher Beaumont, Bob Benjamin, Michelle Borkin, Tom Dame, Jonathan Fay, Douglas **Finkbeiner**, Greg Green, Jens Kauffmann, Mark Reid, Thomas **Robitaille**, Eddie Schlafly, Rowan **Smith**, Josh **Speagle**, Catherine **Zucker** & Curtis **Wong**

space.com/universe-colors-milky-way-photo.html



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3D Solar System View

Mercury Venus Earth Mars Jupiter Saturn Uranus Neptune Pluto

Tracking Sun

Planet Size 100%
Actual Large Sun

Lat: 50.00.00
Lon: 00.00.00



tease

/tēz/

verb

gerund or present participle: **teasing**

1. make fun of or attempt to provoke (a person or animal) in a playful way.
"she was just teasing"
synonyms: make fun of, poke fun at, **chaff**, make jokes about, **rag**, **mock**, laugh at, **guy**, **satirize**, be sarcastic about; [More](#)
 - tempt (someone) sexually with no intention of satisfying the desire aroused.
2. gently pull or comb (tangled wool, hair, etc.) into separate strands.
"she was teasing out the curls into her usual hairstyle"
 - find something out from a mass of irrelevant information.
"a historian who tries to tease out the truth"
 - **NORTH AMERICAN**
comb (hair) in the reverse direction of its natural growth in order to make it appear fuller.
 - **ARCHAIC**
comb (the surface of woven cloth) to raise a nap.